

Introduction to Urban Data Science
Lecture 2

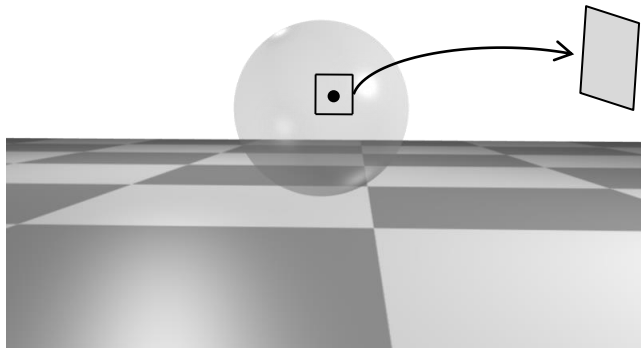
Topological Data Analysis

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New York University



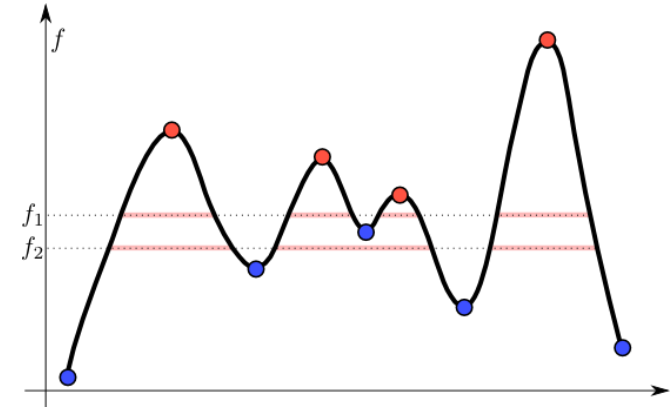
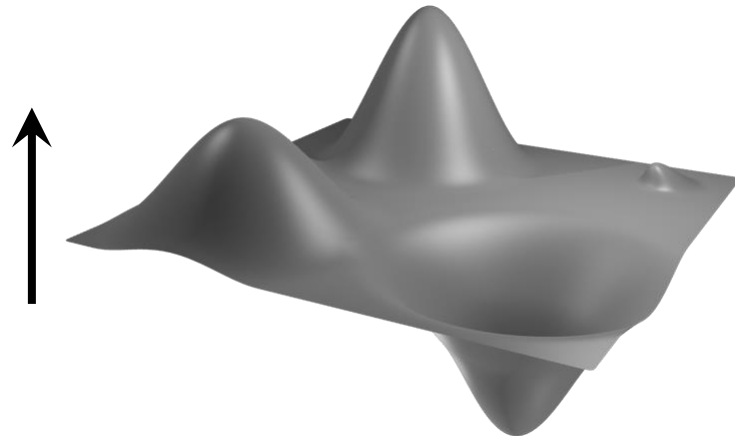
Scalar Function

- $f: \mathcal{S} \rightarrow \mathbb{R}$
- \mathcal{S} – spatial domain
- d -Manifold
 - Neighbourhood of every point resembles \mathbb{R}^d
- 2-Manifold



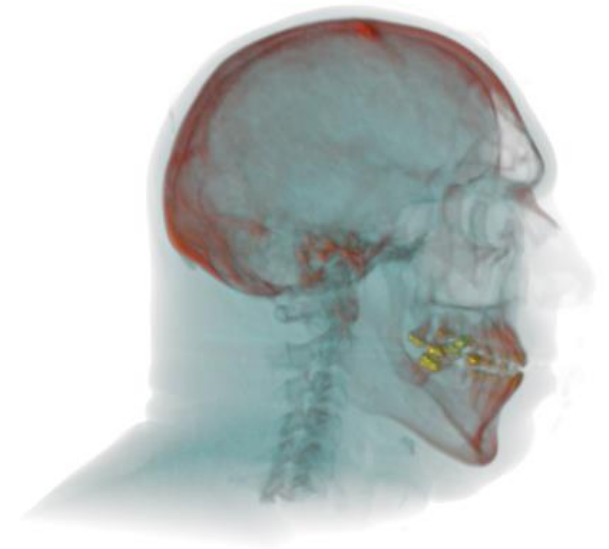
Scalar Function

- $f: \mathcal{S} \rightarrow \mathbb{R}$
- \mathcal{S} – spatial domain
- d -Manifold
 - Neighbourhood of every point resembles \mathbb{R}^d
 - 1D
 - 2D

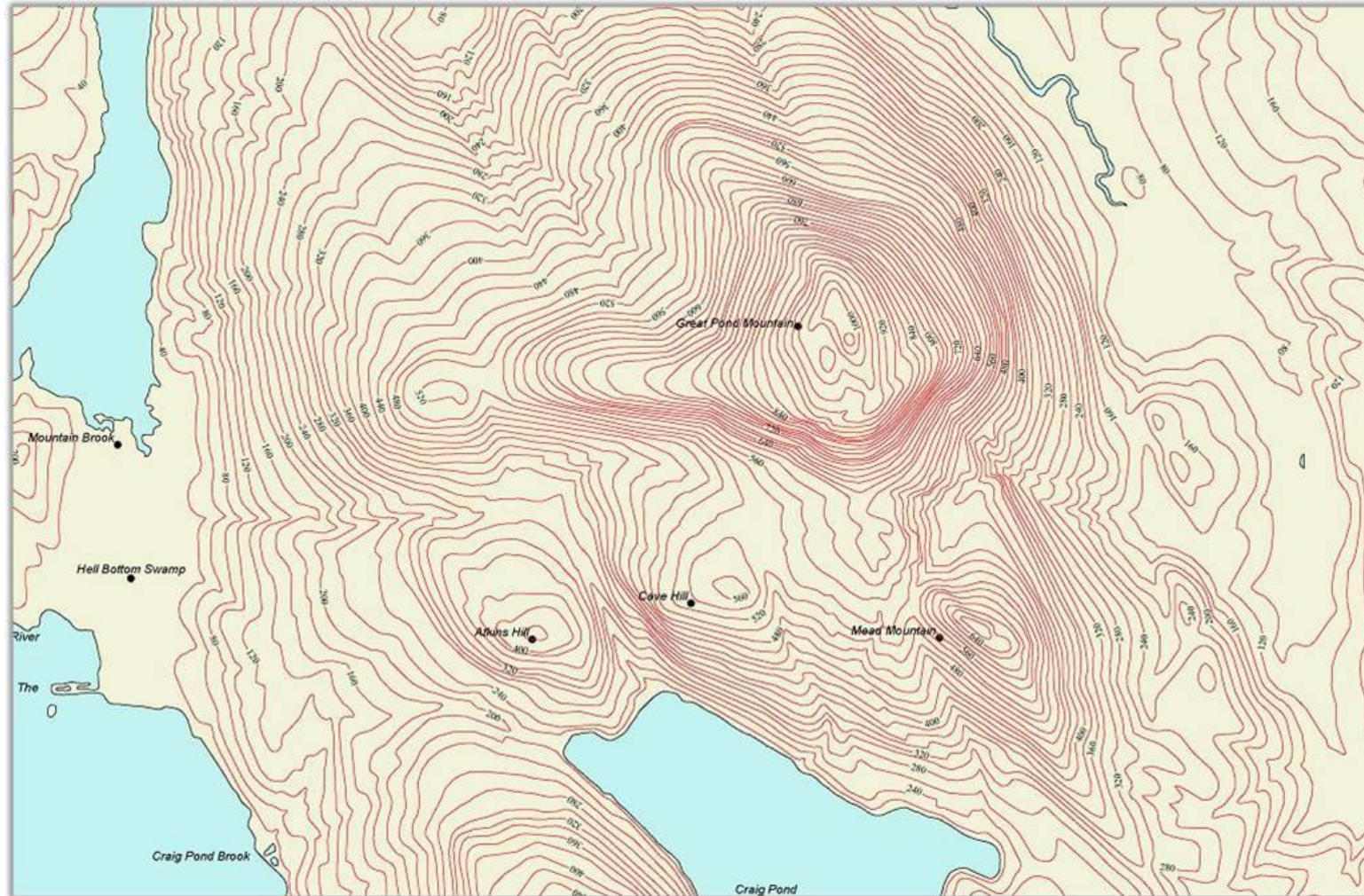


Scalar Function

- $f: S \rightarrow \mathbb{R}$
- S – spatial domain
- d -Manifold
 - Neighbourhood of every point resembles \mathbb{R}^d
 - 1D
 - 2D
 - 3D



Level Set



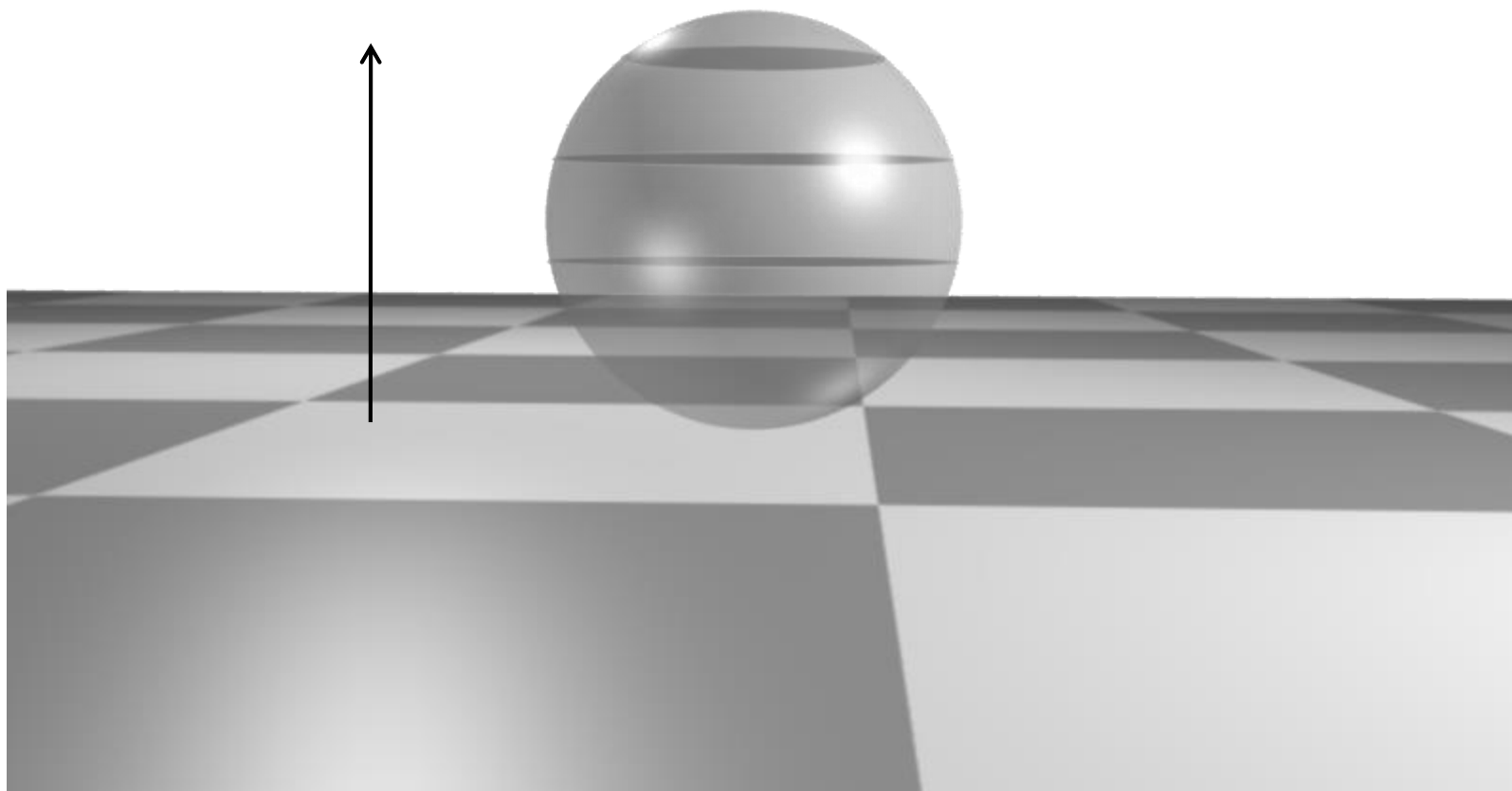
Level Set

- $f^{-1}(r)$
- r – real number

The set of all points having the same function value

- Isocontour
 - 2D surfaces
- Isosurface
 - 3D volumes

Level Sets



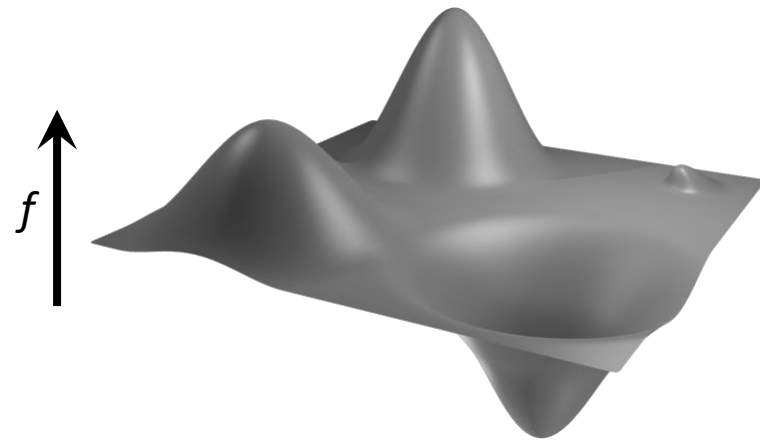
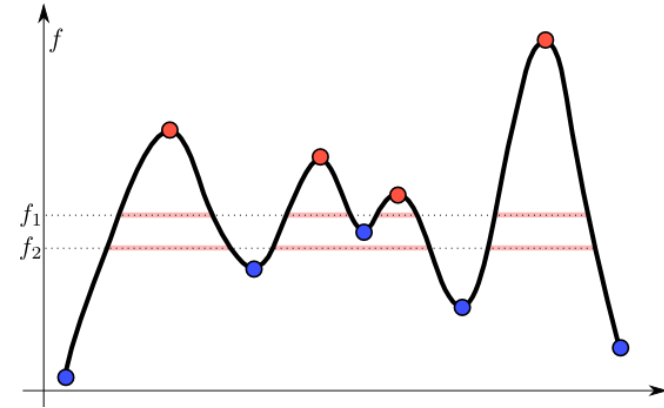
Level Set



[Image: Contour Spectrum, Bajaj et. al.]

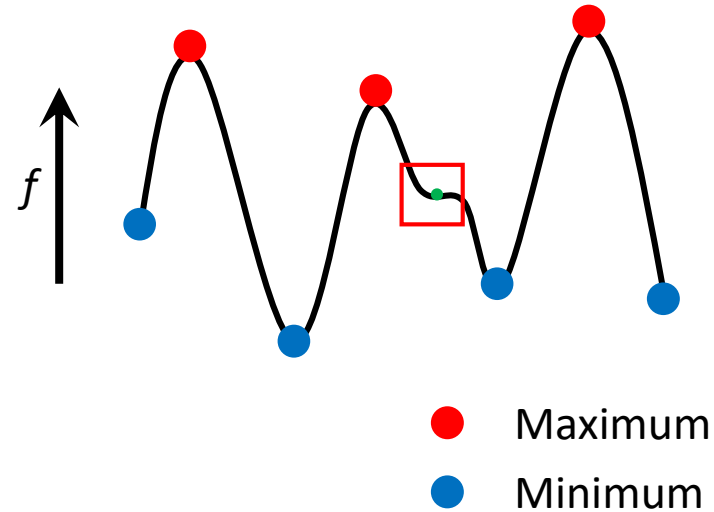
Scalar functions

- $f: S \rightarrow \mathbb{R}$
- Gradient
 - ∇f
- Critical Points
 - $\nabla f = 0$
- Smooth function
 - $\nabla^2 f$ exists



Example: 1D

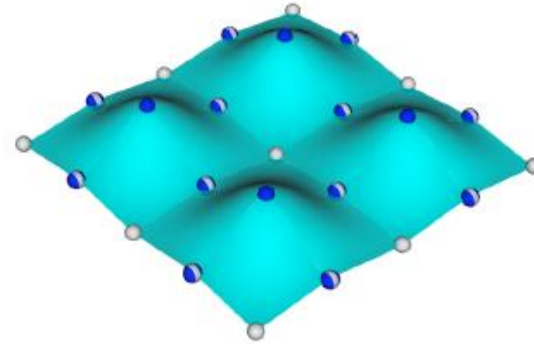
- Critical Points
- Types of critical points
 - Stability
 - 2 types of stability
- Degeneracy
 - Test second derivative



f is a Morse function if it has no degenerate critical points

Example: 2D

- Critical Points
 - $\nabla f = 0$
- 3 types of stability
 - Maximum
 - Minimum
 - Saddle
- Degeneracy
 - Hessian
 - $|\nabla^2 f| = 0$

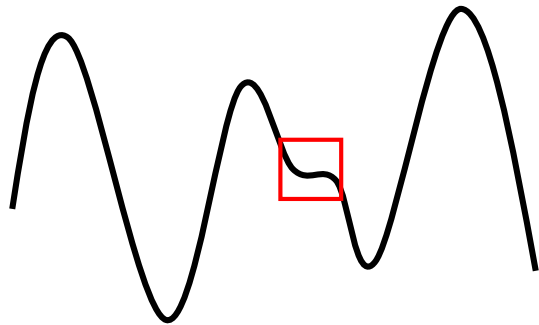


$$\begin{bmatrix} \frac{\partial^2 f}{\partial x^2}(p) & \frac{\partial^2 f}{\partial y \partial x}(p) \\ \frac{\partial^2 f}{\partial x \partial y}(p) & \frac{\partial^2 f}{\partial y^2}(p) \end{bmatrix}$$

f is a Morse function if it has no degenerate critical points

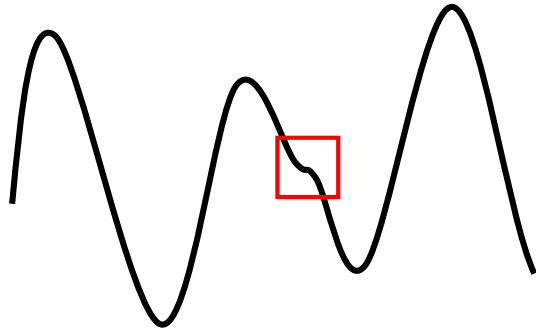
Functions on Manifolds

- Gradient is based on local coordinates
- How to ensure function is Morse
 - Perturbation



Functions on Manifolds

- Gradient is based on local coordinates
- How to ensure function is Morse
 - Perturbation
 - Can be as small as necessary

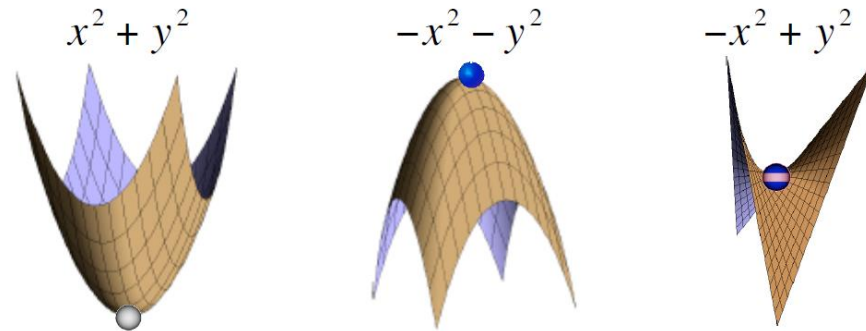


Morse Lemma

Lemma 1.1 (Morse Lemma). *Let p be a critical point of a Morse function f defined on a manifold \mathbb{M} . Then we can choose appropriate local coordinates (x_1, x_2, \dots, x_n) , with p as the origin, in such a way that the function f expressed in terms of the local coordinates has the following standard form:*

$$f = f(p) \pm x_1^2 \pm x_2^2 \pm \dots \pm x_n^2.$$

- Example: scalar function defined on a surface
- p be the critical point
- $f = f(p) \pm x^2 \pm y^2$



Morse Index

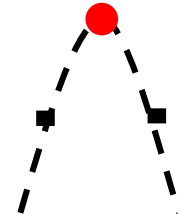
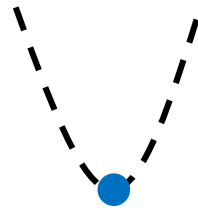
- How many types of instability are there?
- Classify the types of critical points
 - Based on Morse lemma

Morse Index	1D	2D	3D
0	x^2	$x^2 + y^2$	$x^2 + y^2 + z^2$
1	$-x^2$	$-x^2 + y^2$	$-x^2 + y^2 + z^2$
2		$-x^2 - y^2$	$-x^2 - y^2 + z^2$
3			$-x^2 - y^2 - z^2$

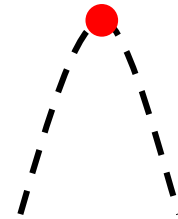
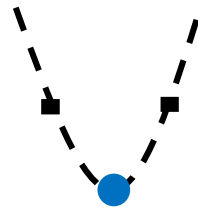
Critical Points

- Classification based on level sets
- 1D

Before $f - \varepsilon$



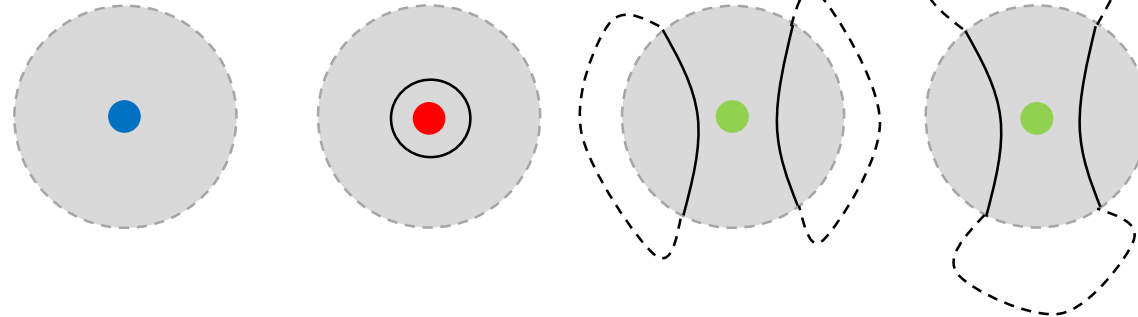
After $f + \varepsilon$



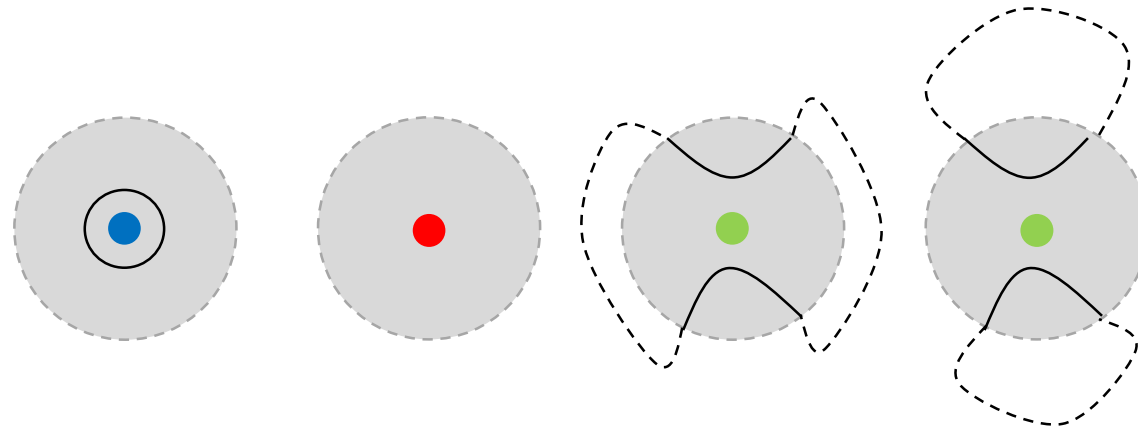
Critical Points

- Classification based on level sets
- 2D

Before $f - \varepsilon$

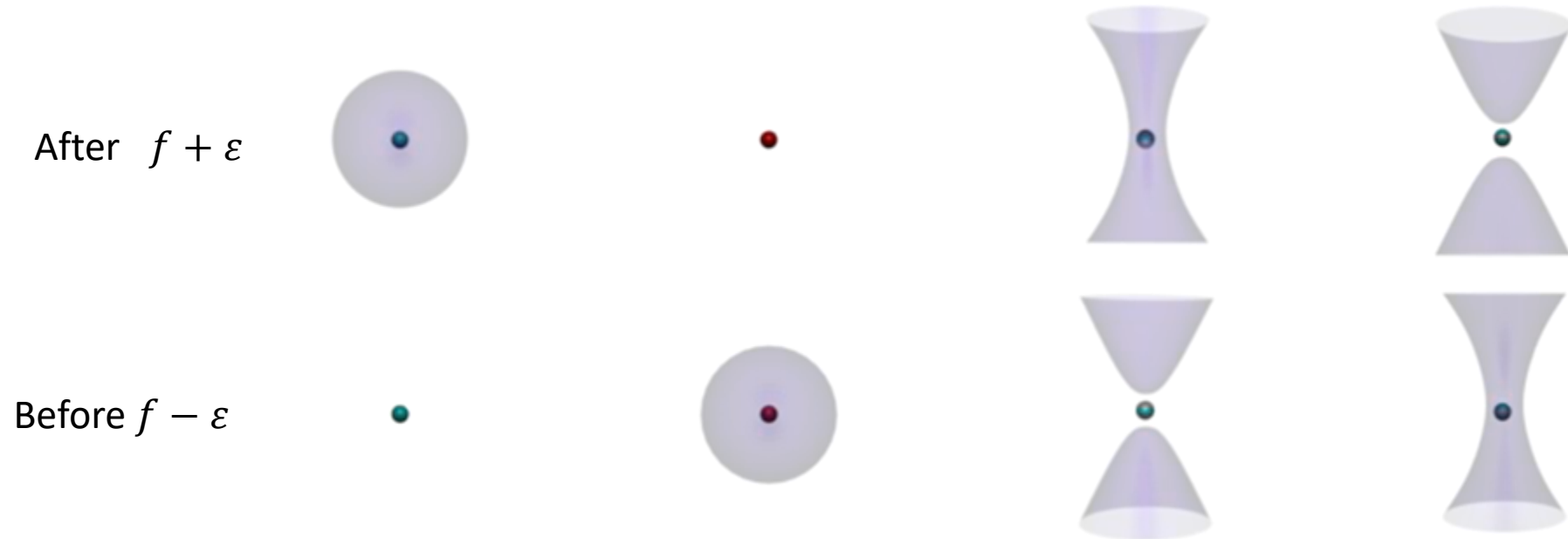


After $f + \varepsilon$



Critical Points

- Classification based on level sets
- 3D



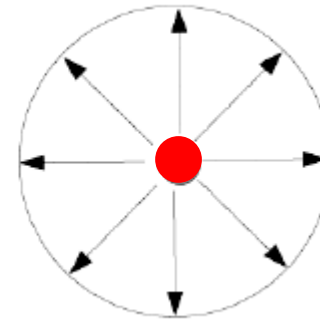
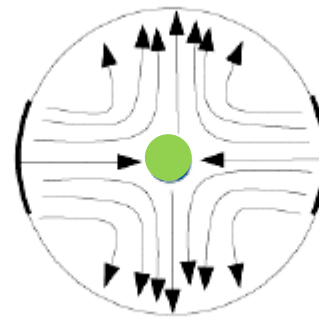
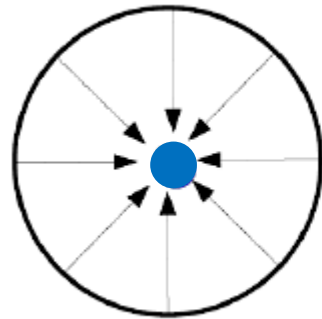
Critical Points

- Classify based on gradient vectors

1D



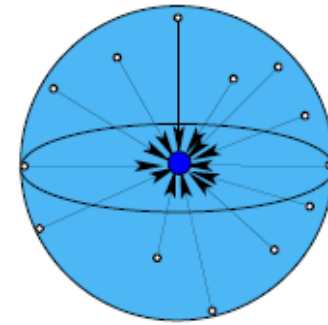
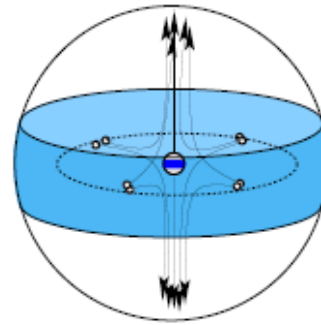
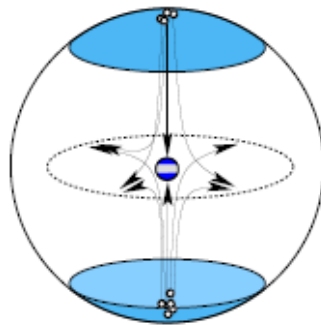
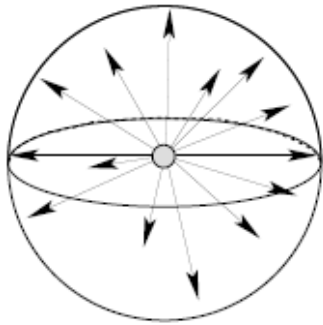
2D



Critical Points

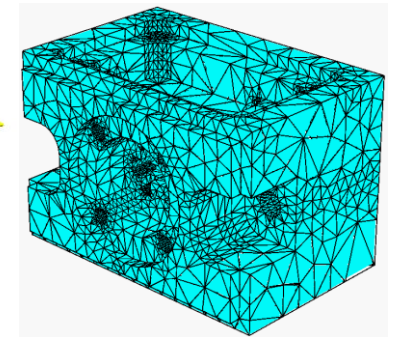
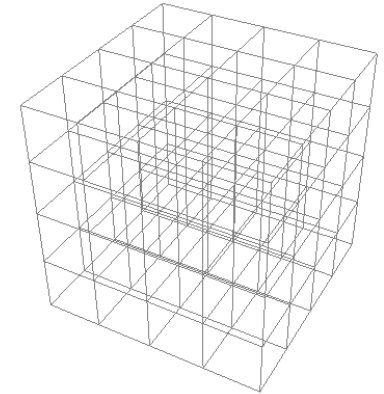
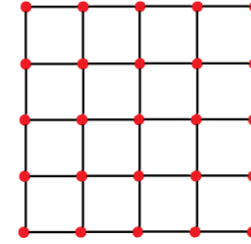
- Classify based on gradient vectors

3D



Mesh

- Structured Grid
 - Function values defined on vertices
 - Bilinear / trilinear interpolation within cells
- Simplicial complex
 - Function values defined on vertices
 - Linearly interpolated within simplices



Simplicial Complex

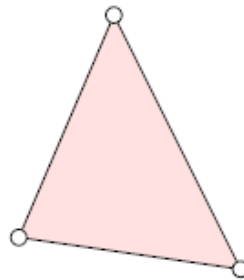
- k -Simplex
 - Convex hull of $k+1$ *affinely* independent points
- Face of a simplex σ
 - non-empty subset of the simplex
 - $\tau \leq \sigma$



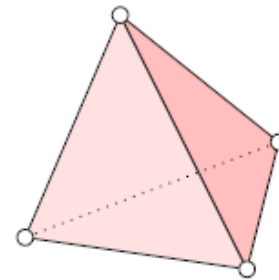
0-simplex



1-simplex



2-simplex

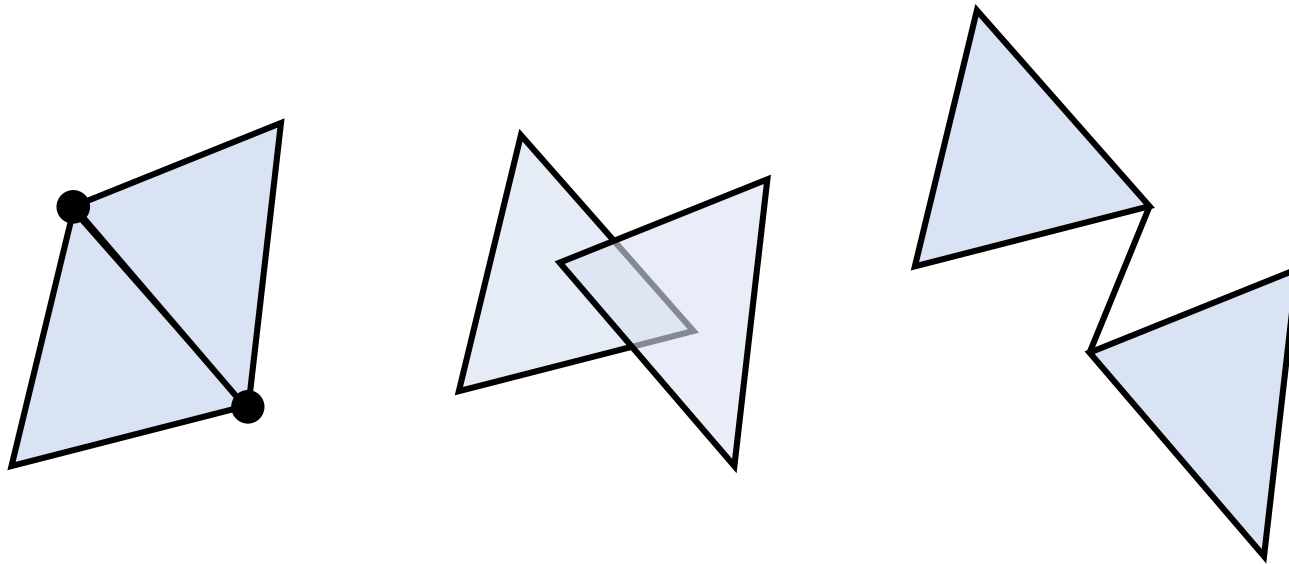


3-simplex

Simplicial Complex

A finite collection of simplices K such that

- σ in K and $\tau \leq \sigma \Rightarrow \tau$ in K
- σ_1 and σ_2 in $K \Rightarrow \sigma_1 \cap \sigma_2$ is either empty or a face in both



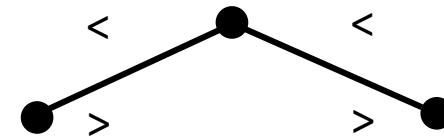
PL Functions

- Domain
 - Simplicial complex
- Function defined on vertices
- Linearly interpolated with the simplices



Critical Points: 1D

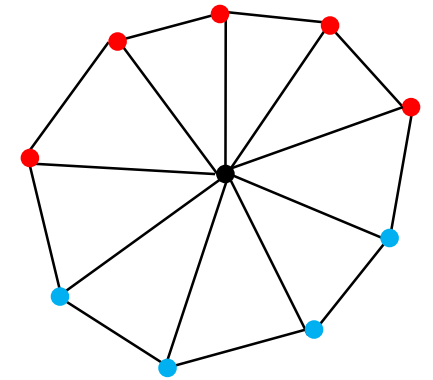
- How to define neighborhood?
- Adjacent vertices
- Function value $<$ vertex - maximum
- Function value $>$ vertex - maximum



What about 2D / 3D?

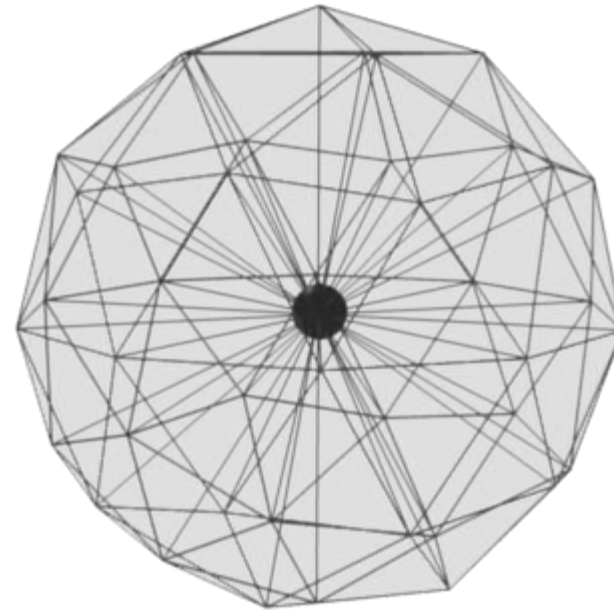
Neighborhood of a Point: 2D

- Star of v
 - Set of cofaces of v
 - $\{\sigma \mid v \leq \sigma\}$
- Link of v
 - All faces of simplicies in the $\text{star}(v)$ that is disjoint from v
 - Mesh induced by adjacent vertices
- Upper Link
- Lower Link



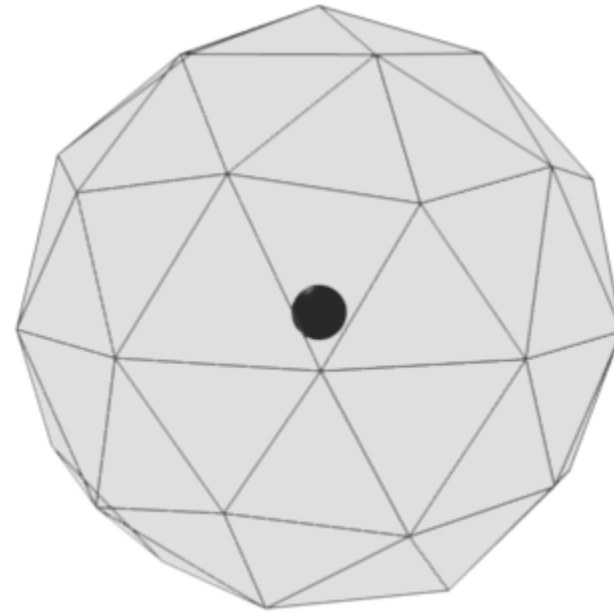
Neighborhood of a Point: 3D

- Star of v



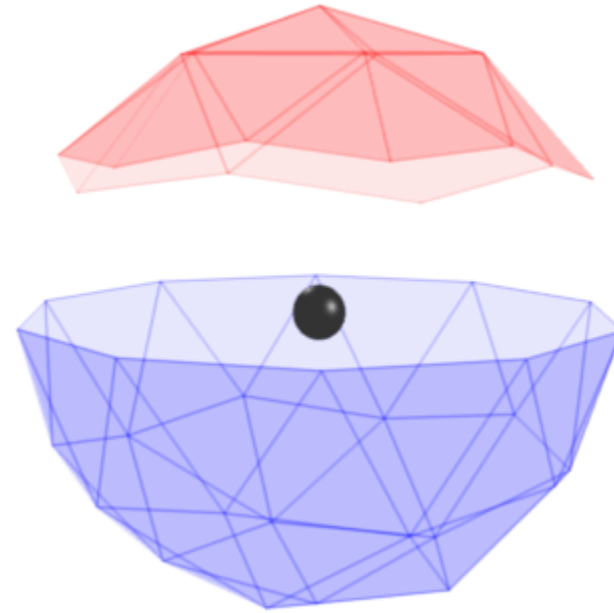
Neighborhood of a Point: 3D

- Star of v
- Link

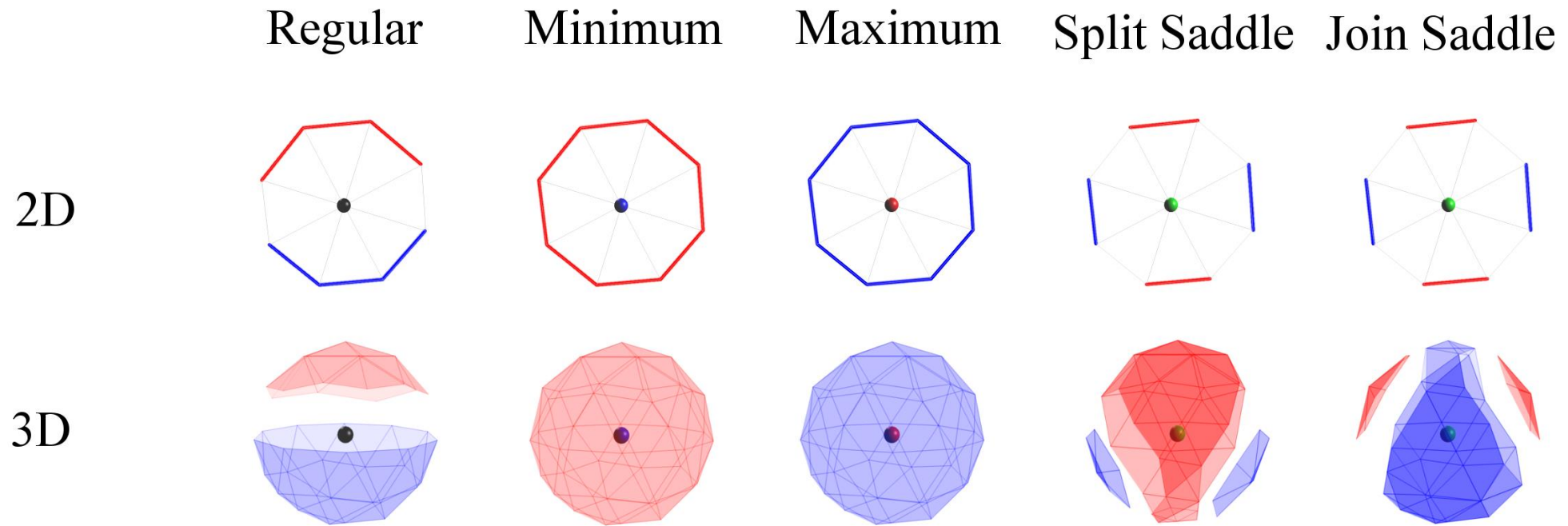


Neighborhood of a Point: 3D

- Star of v
- Link
- Upper Link
- Lower Link

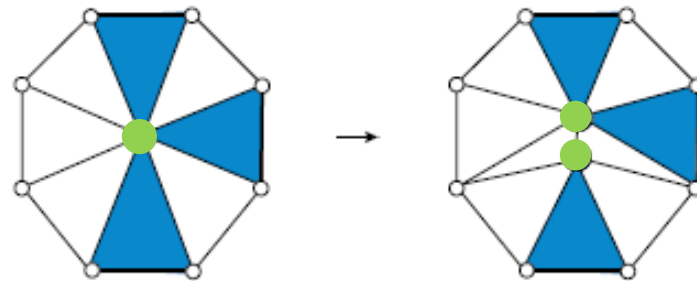


Critical Points



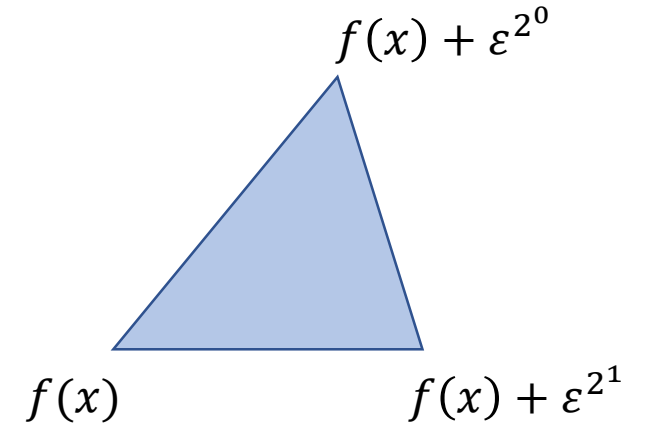
Multi-Saddle

- Split into multiple simple saddles



Degenerate Critical Points

- Simulation of simplicity
 - Edelsbrunner [1, Sec 1.4]
 - Perturbation
- Given n points with same function value $f(x)$
 - $f(v_i) = f(x) + \varepsilon^{2^i}$
 - ε is a infinitesimally small value
- Ensures no 2 points have the same function value
- Total ordering

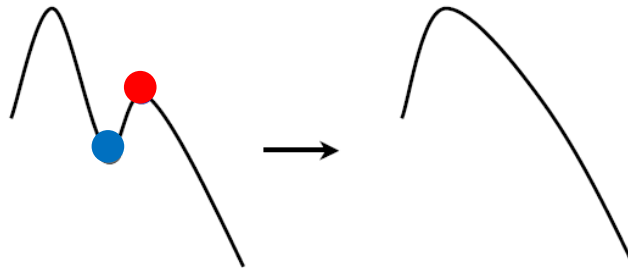


Degenerate Critical Points

- Multiple critical points

CANCELLING HANDLES THEOREM

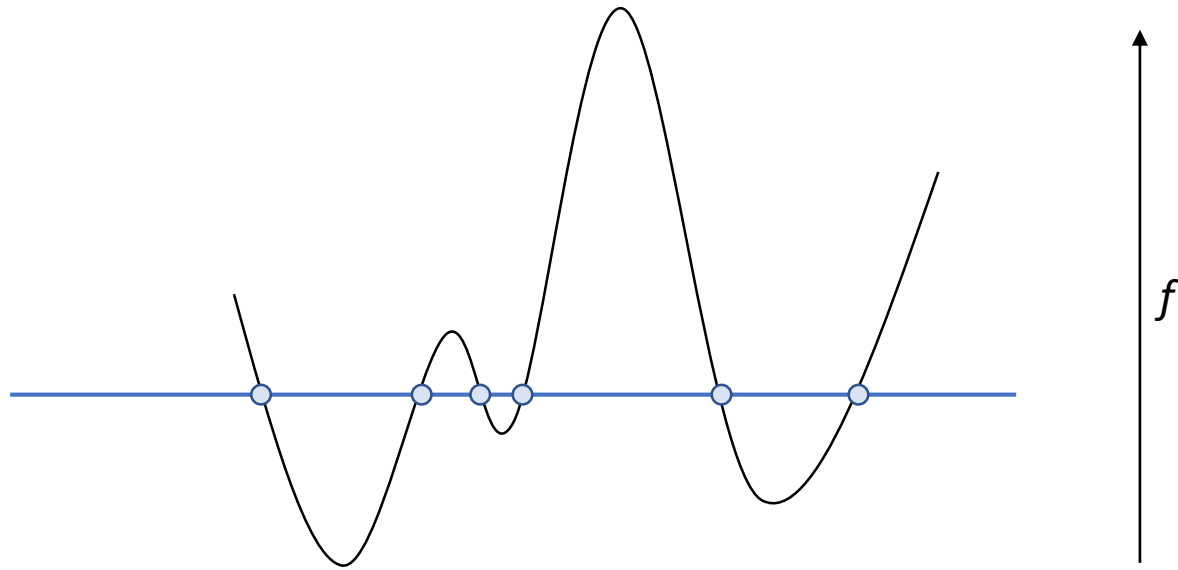
Under certain conditions, a smoother Morse function g can be obtained from f by canceling two critical points that differ in index by 1.



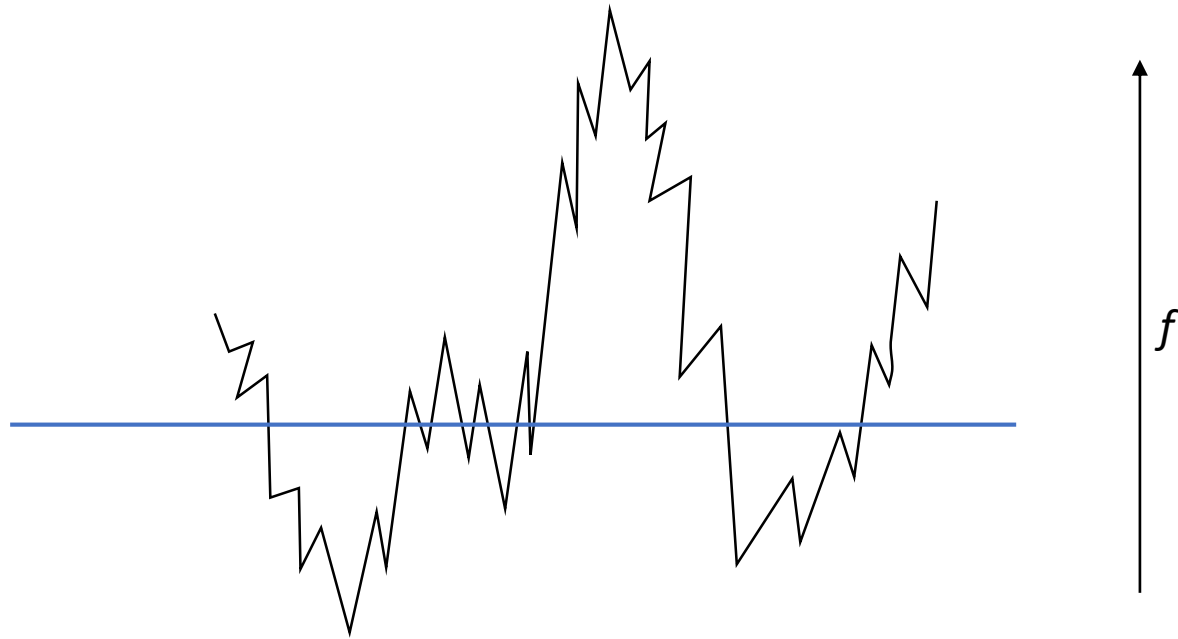
How to choose the appropriate pairs to cancel?

Topological Persistence

Intuition in 1D

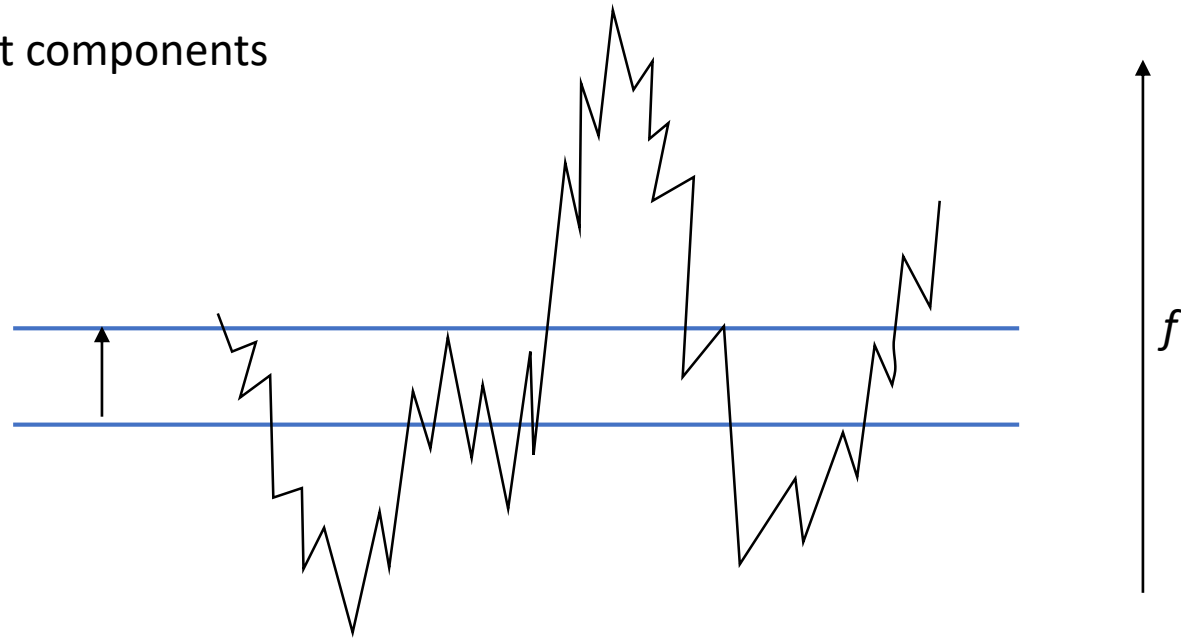


Intuition in 1D



Intuition in 1D

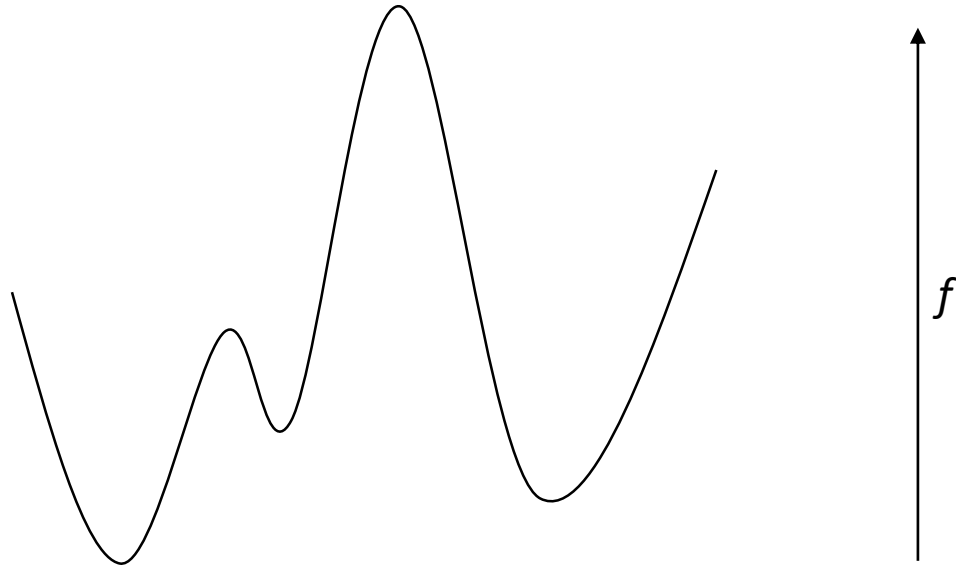
Persistent components



Intuition in 1D

Upward sweep

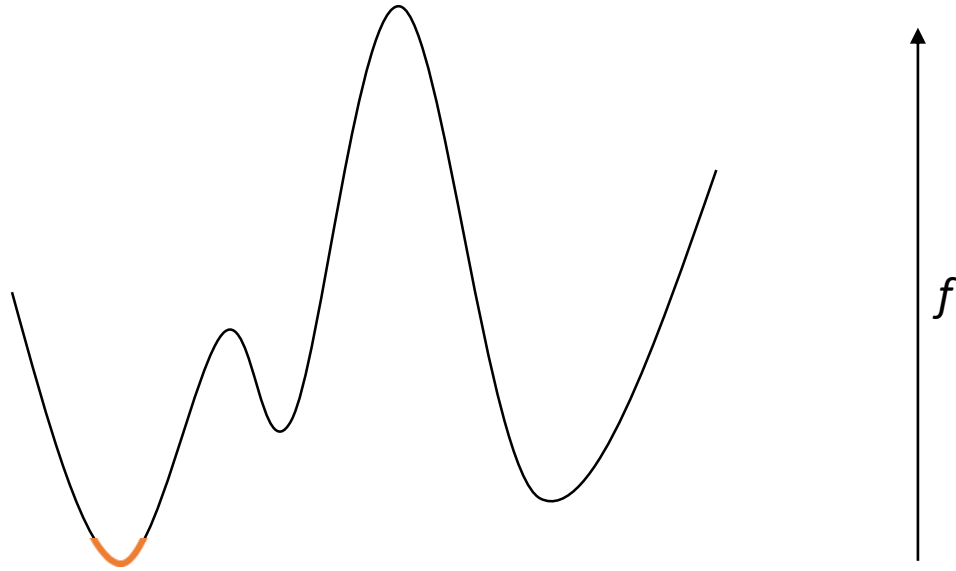
empty



Intuition in 1D

Upward sweep

empty
birth



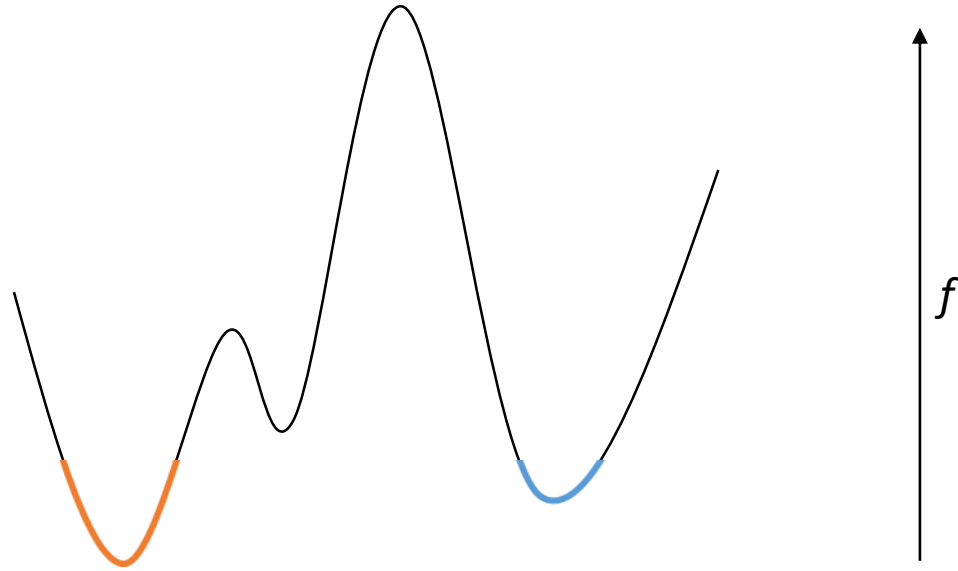
Intuition in 1D

Upward sweep

empty

birth

birth



Intuition in 1D

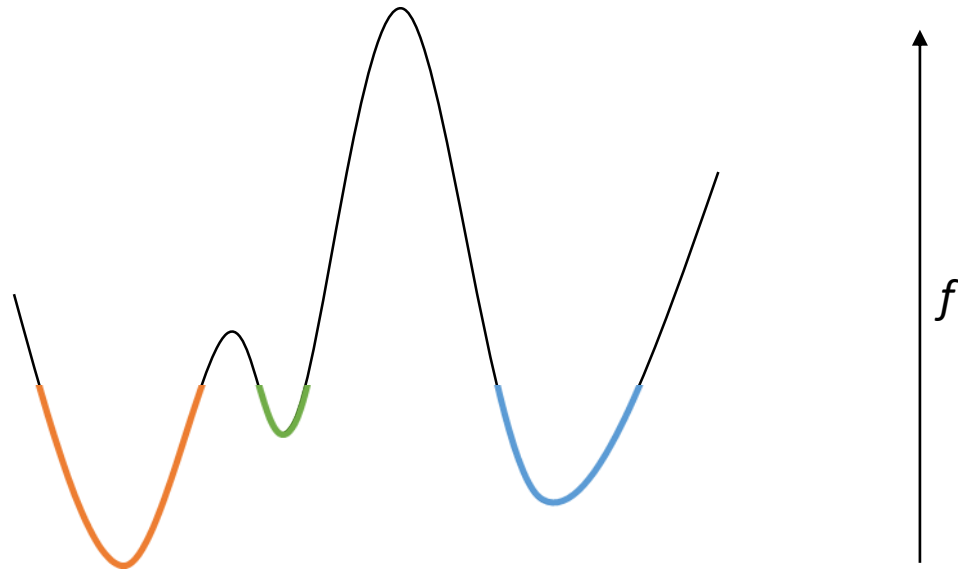
Upward sweep

empty

birth

birth

birth



Intuition in 1D

Upward sweep

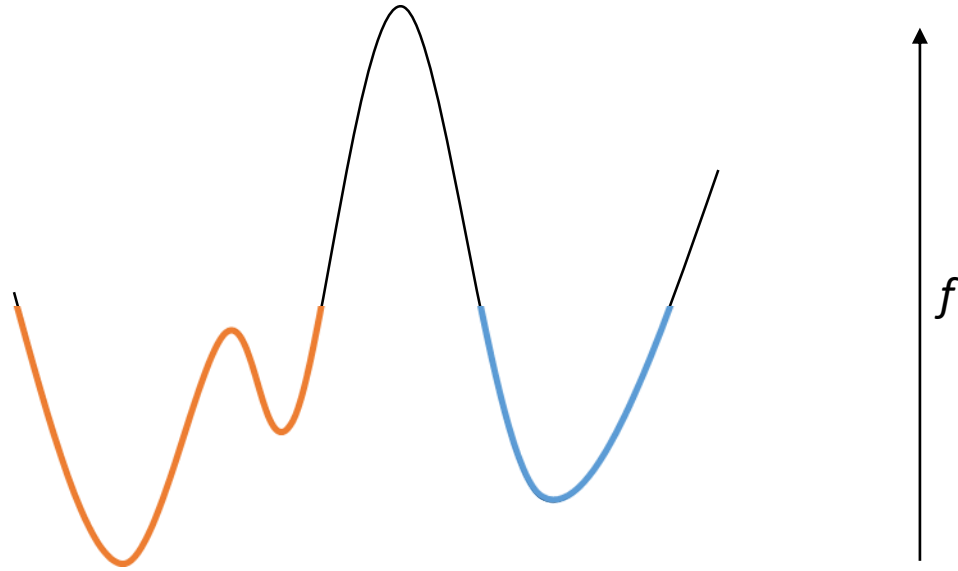
empty

birth

birth

birth

death



Intuition in 1D

Upward sweep

empty

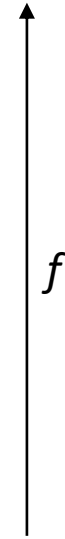
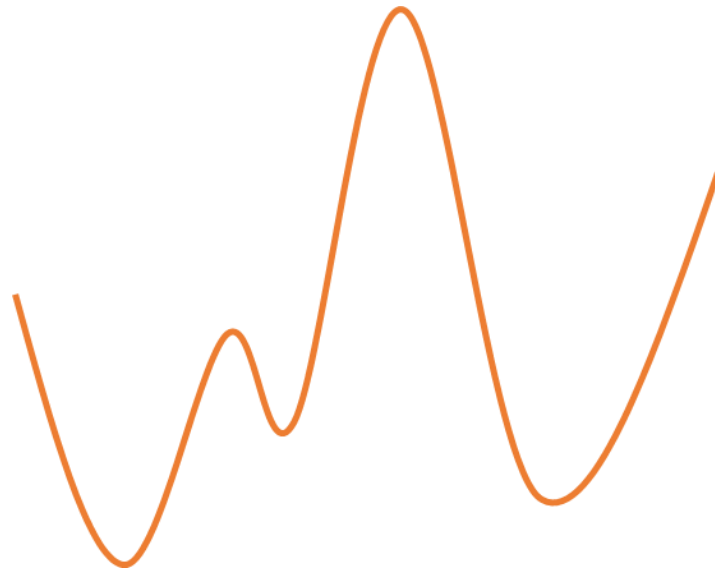
birth

birth

birth

death

death



Intuition in 1D

Upward sweep

empty

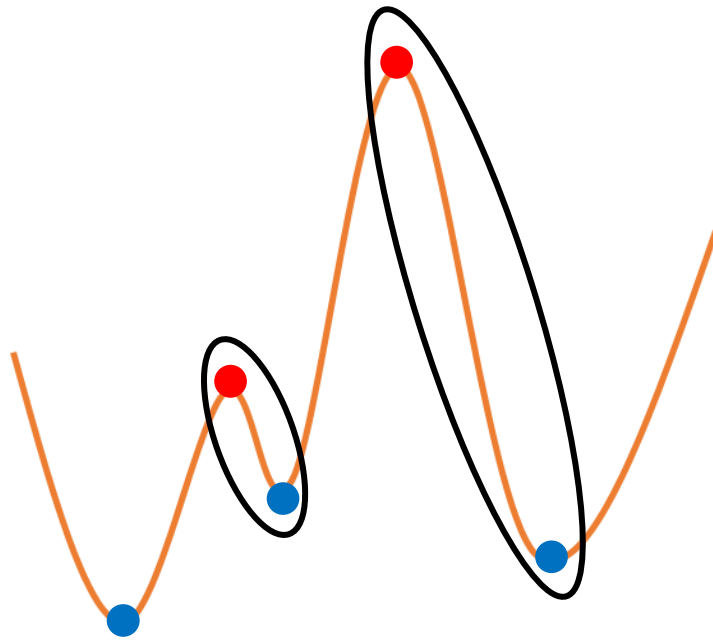
birth

birth

birth

death

death

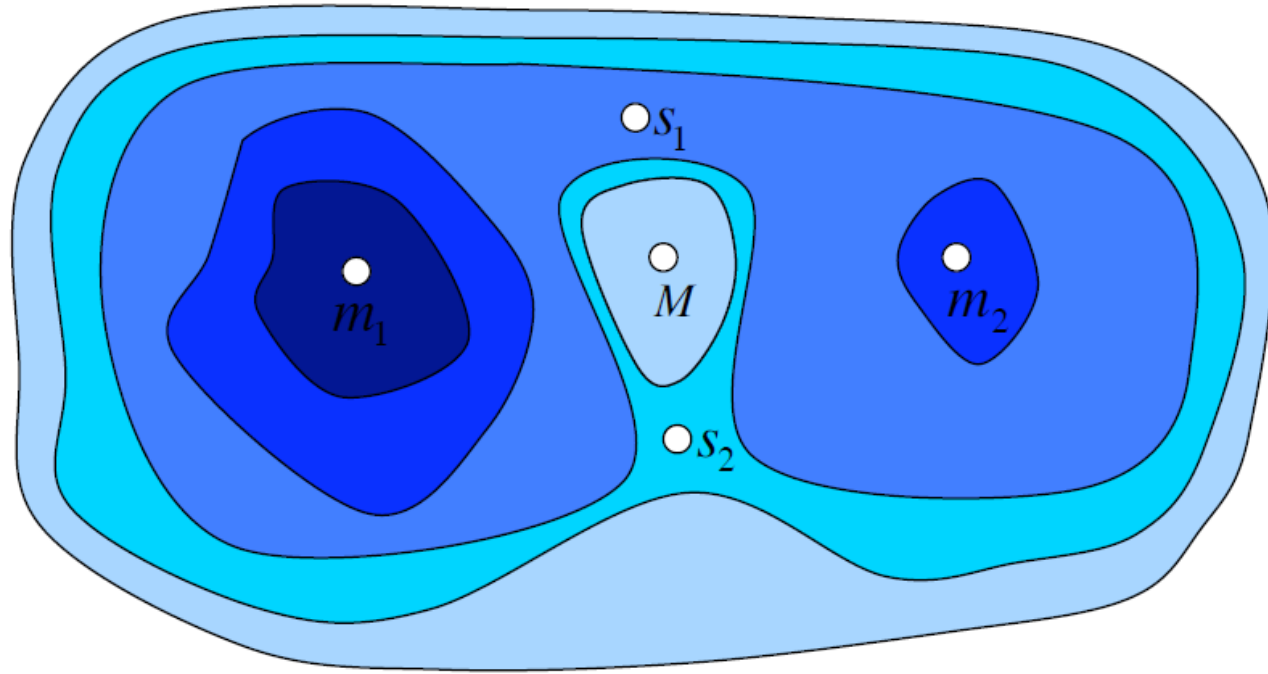


Pair creators with destroyers

Intuition in 2D

Upward sweep

empty
 m_1 birth
 m_2 birth
 s_1 death
 s_2 birth
M death



Pairs:

$[m_2, s_1]$

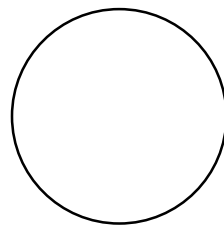
$[s_2, M]$

k -cycle

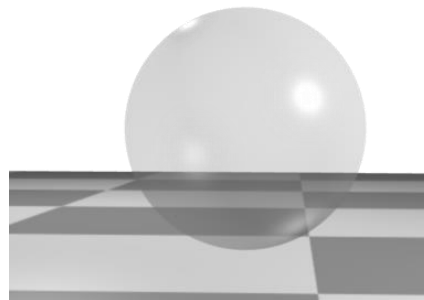
0-cycle

Set of points that form a connected component

1-cycle

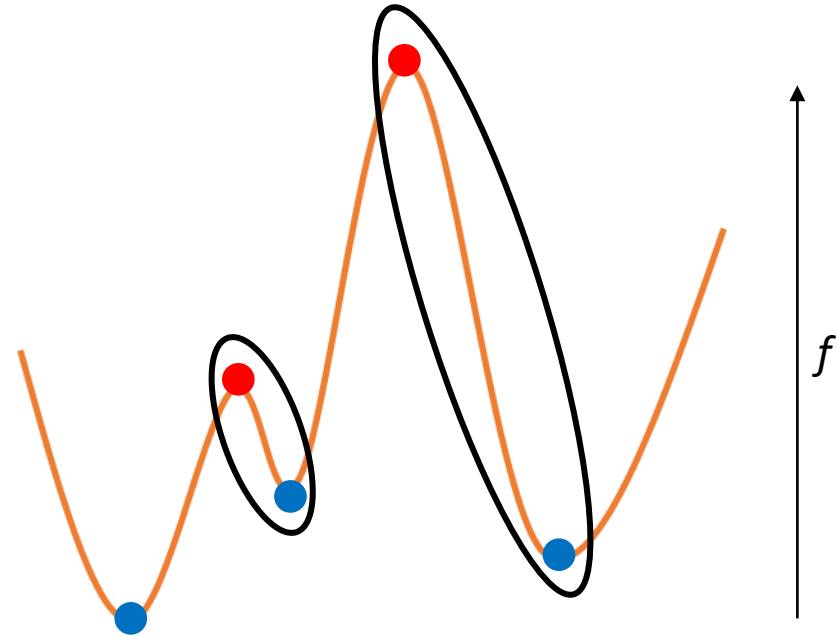


2-cycle



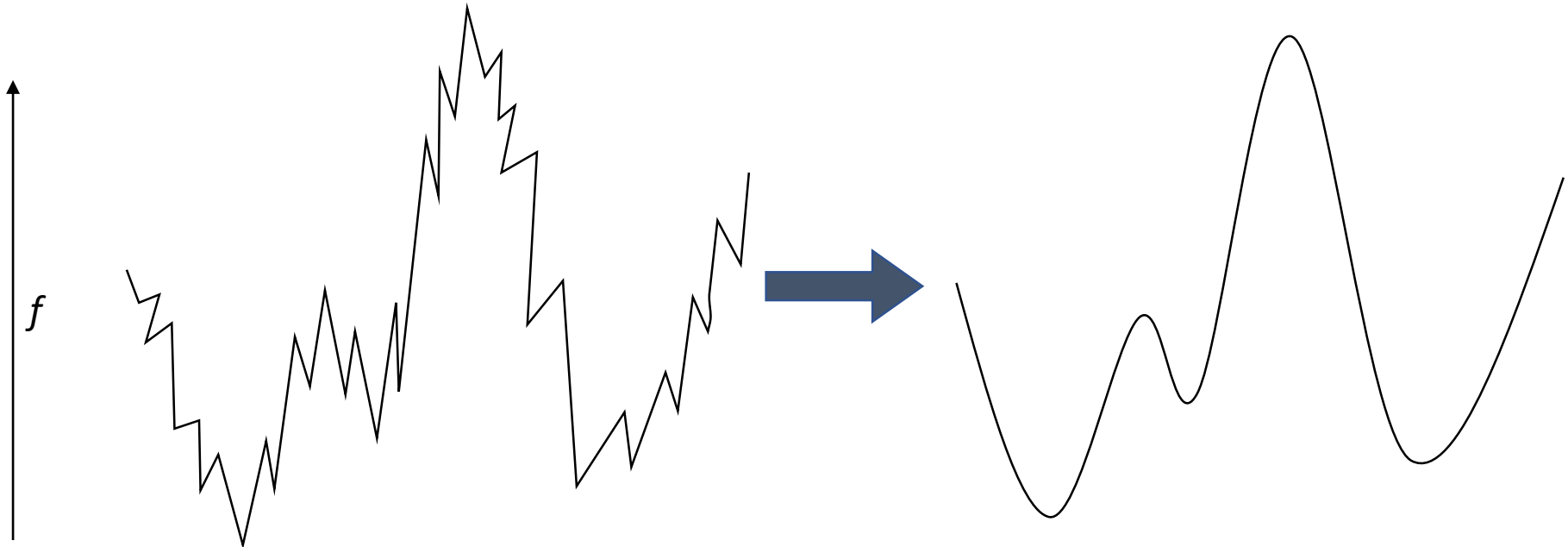
Topological Persistence

- Analogy: Life time of a cycle
- Each cycle has a creator
 - positive simplex
- It is “alive” until it is destroyed
 - negative simplex
- Persistence = age of this cycle
- Pairing the creators with destroyers
 - Youngest creator



How to go from this

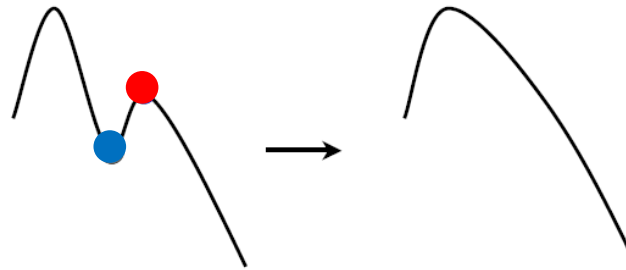
to this?



Persistence-based simplification

CANCELLING HANDLES THEOREM

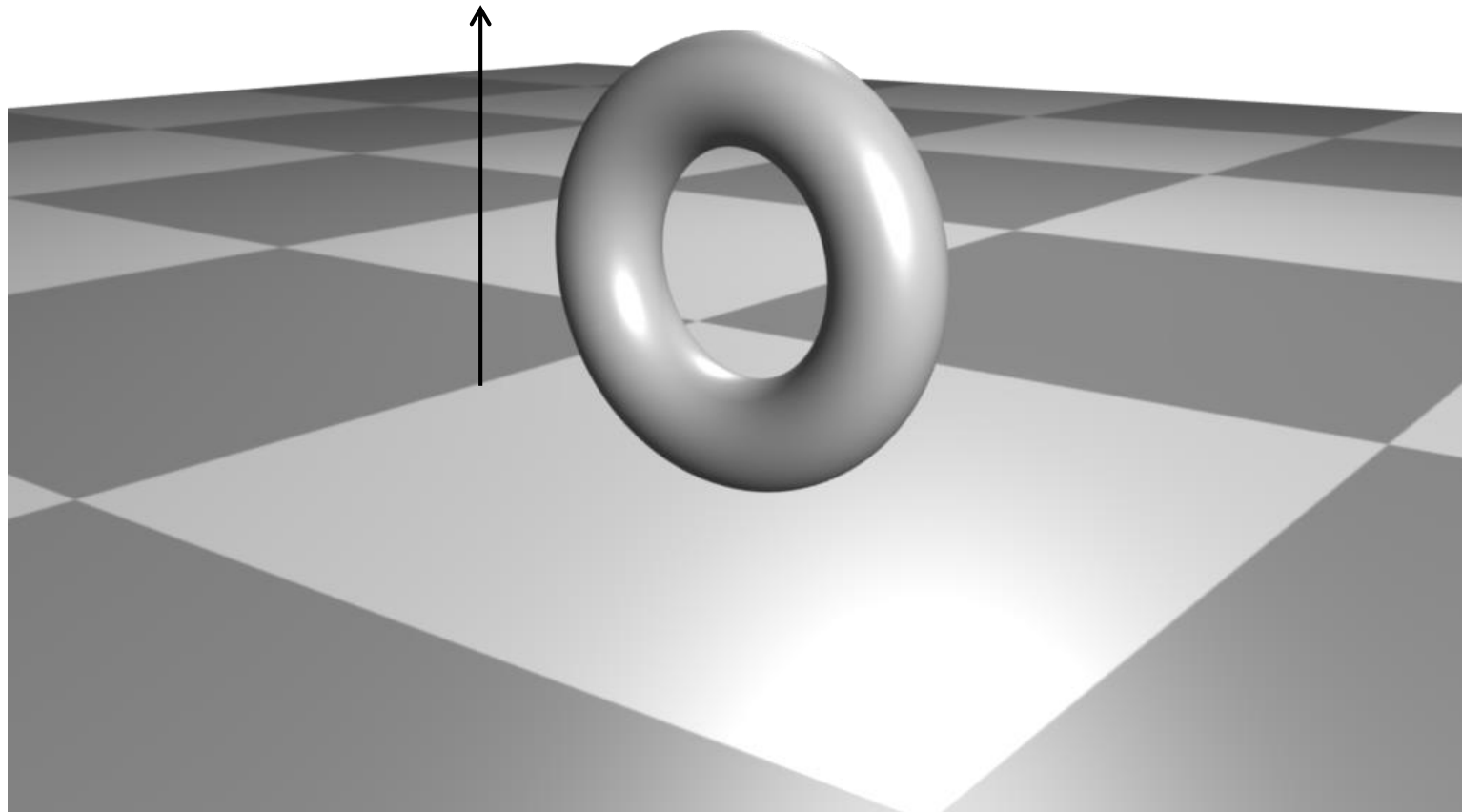
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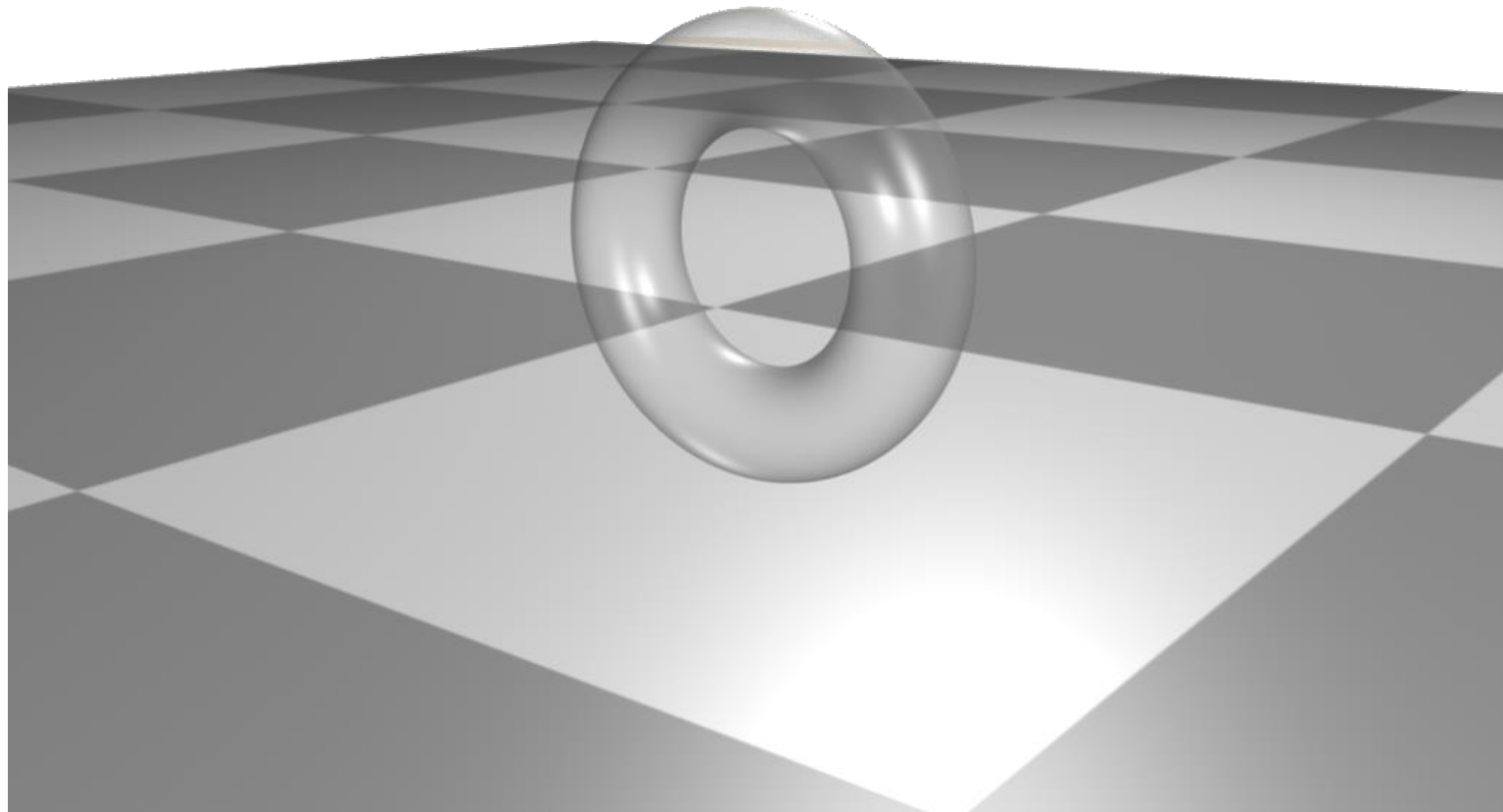
Cancel critical point pairs having
low persistence

Topology of Level Sets

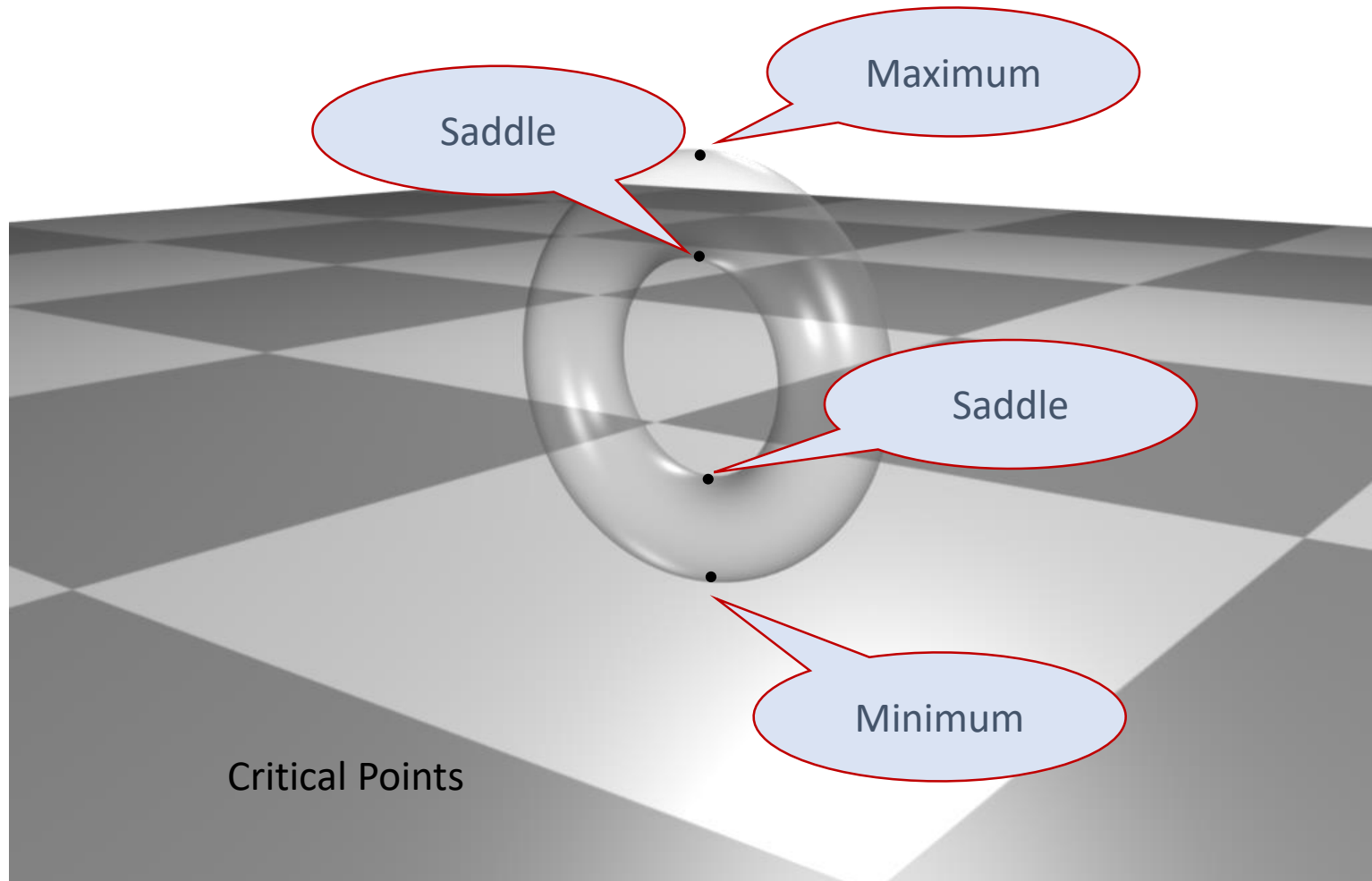
Reeb Graphs



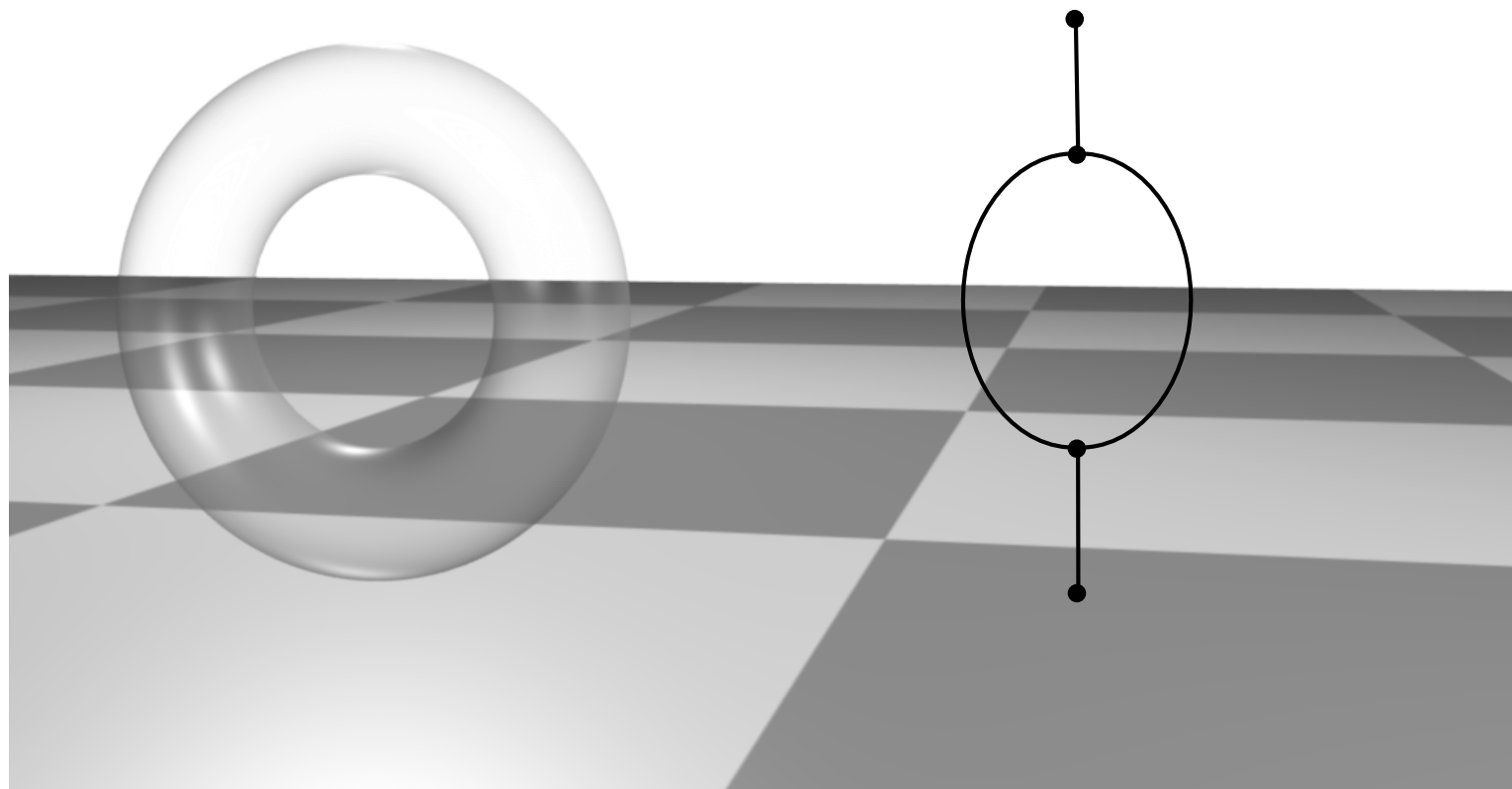
Reeb Graphs

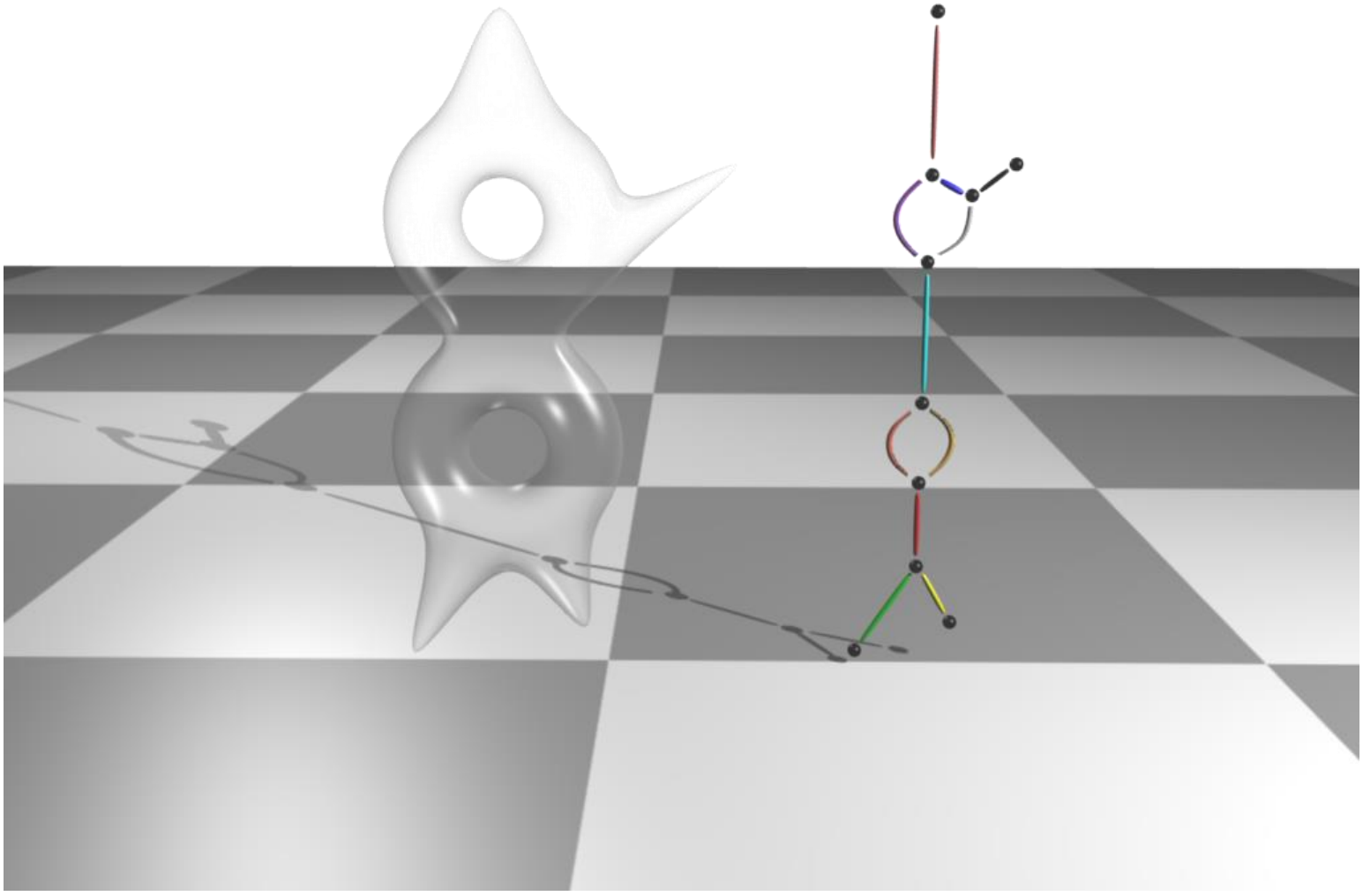


Reeb Graphs



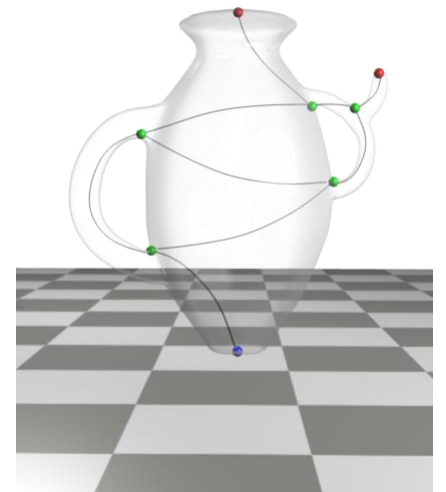
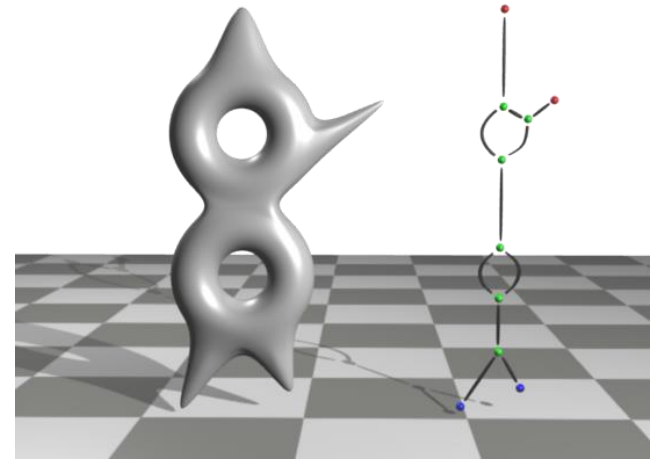
Reeb Graphs



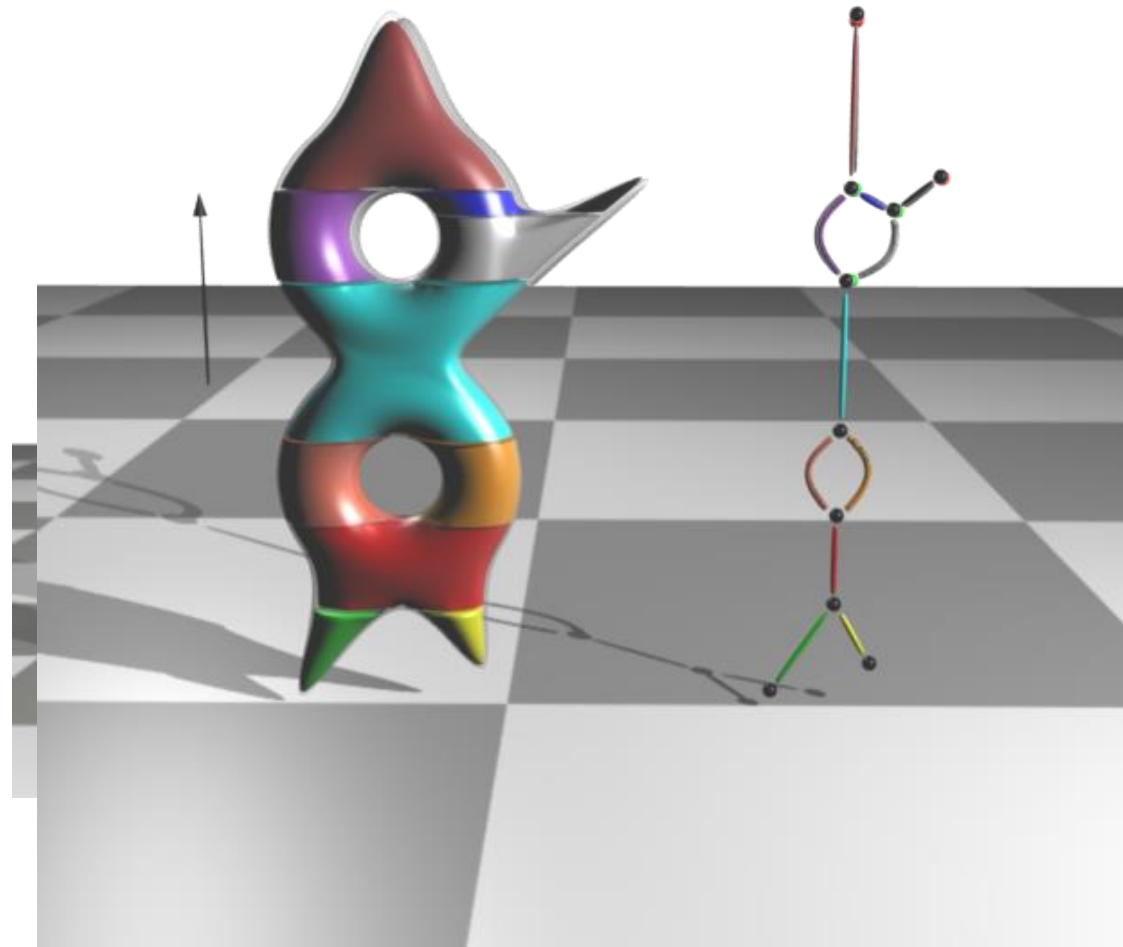


Reeb Graphs

- Tracks the evolution of level-sets with changing function value
- Contract each connected component of a level set to a point
 - Quotient space under an equivalence relation that identifies all points within a connected component

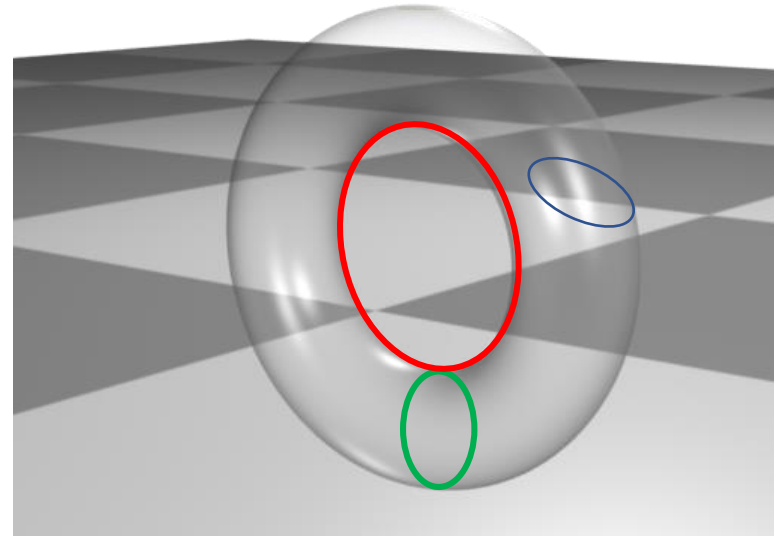
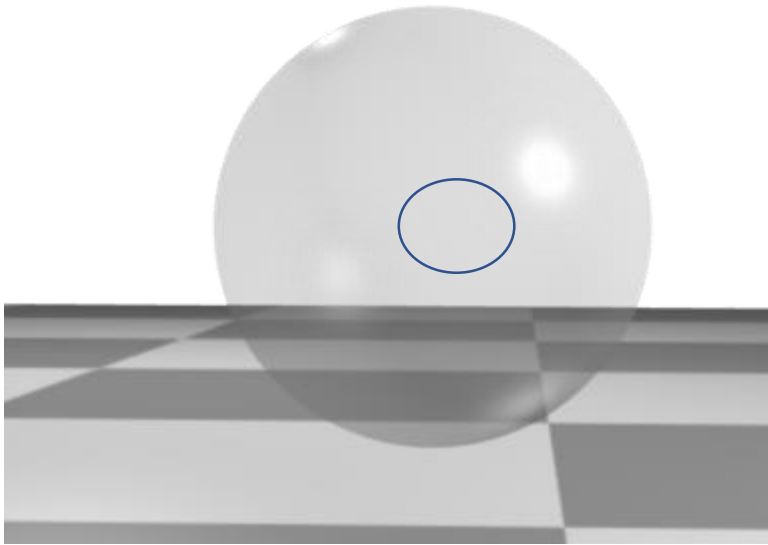


Reeb Graphs



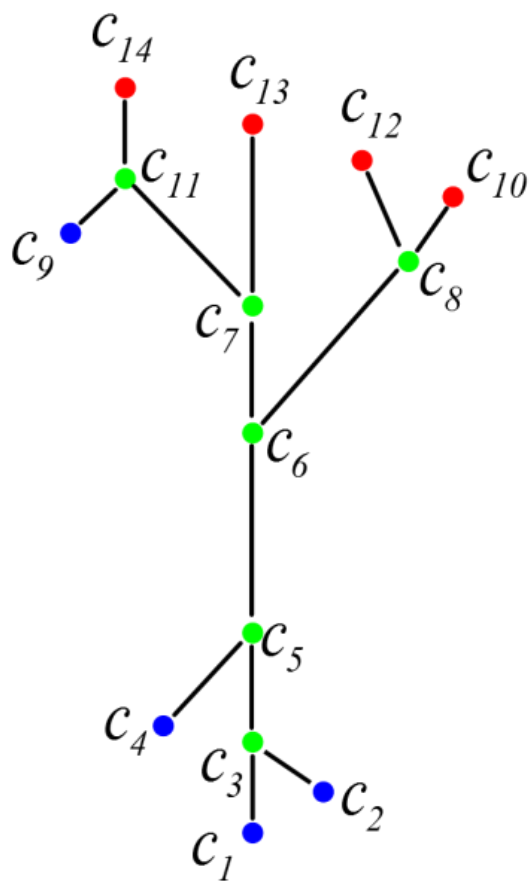
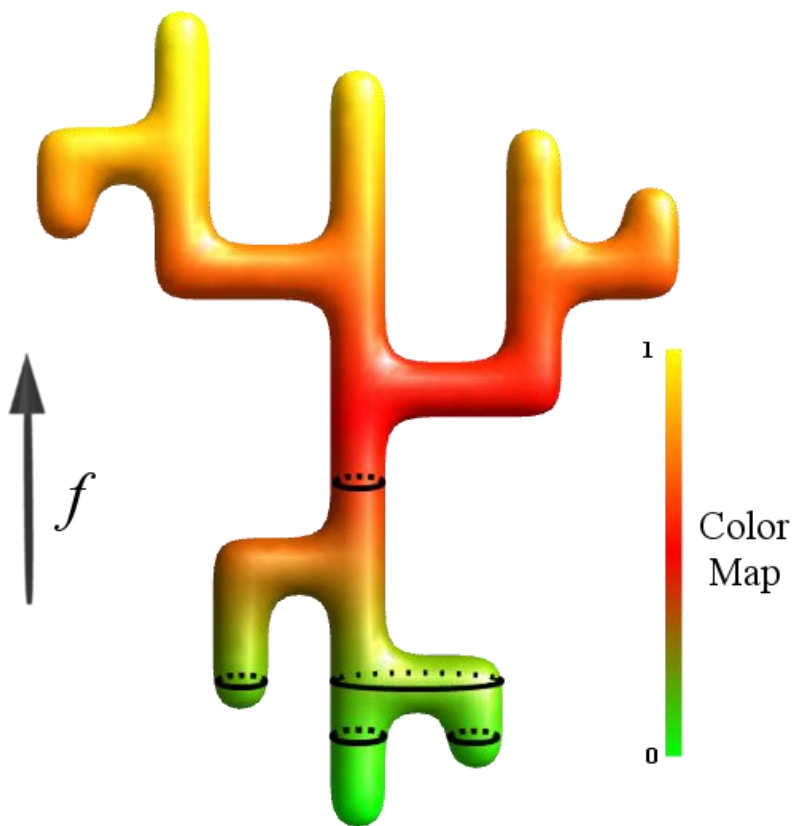
Contour Tree

- Simply connected domain

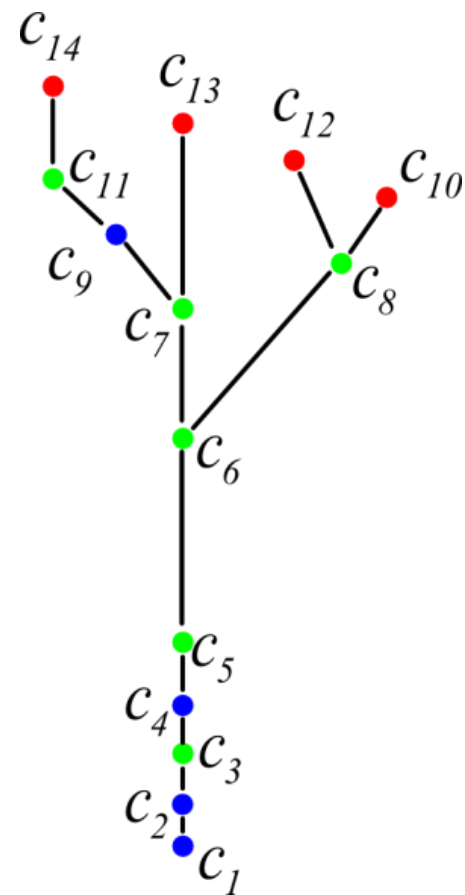


Contour Trees

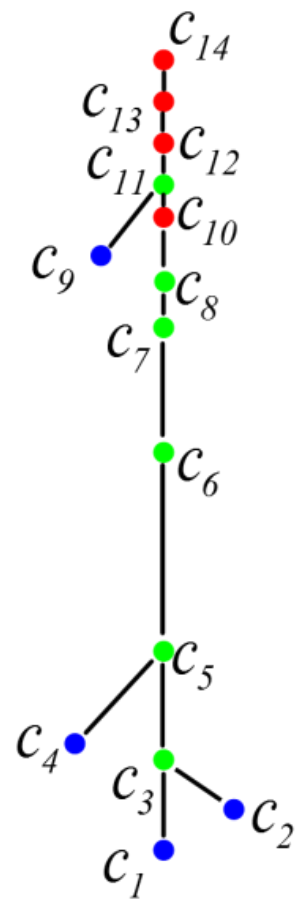
Carr et al. 2003



Join Tree

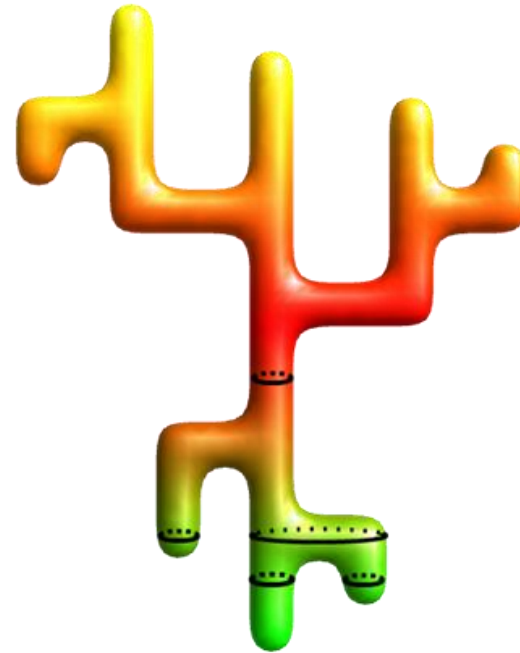


Split Tree



Join Tree

- Sweep from highest function value to lowest
- Track super-level set components
 - $\{v | f(v) \geq \alpha\}$



Join Tree

- Sweep from highest function value to lowest
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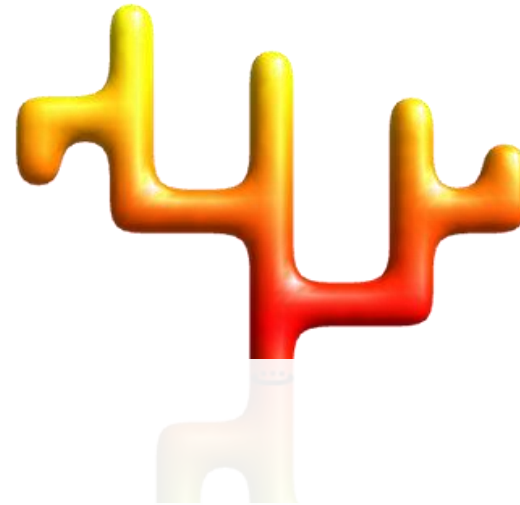
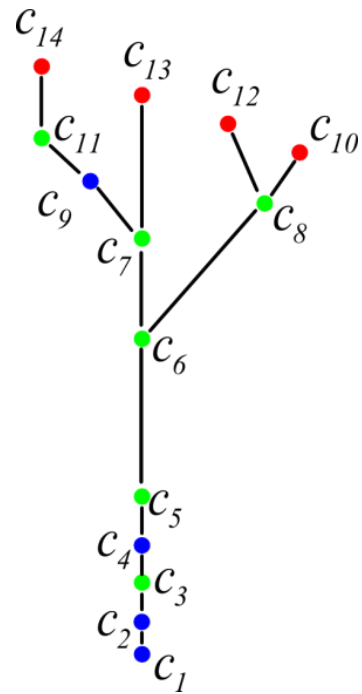
Join Tree

- Sweep from highest function value to lowest
- Track super-level set components
 - $\{v | f(v) \geq \alpha\}$



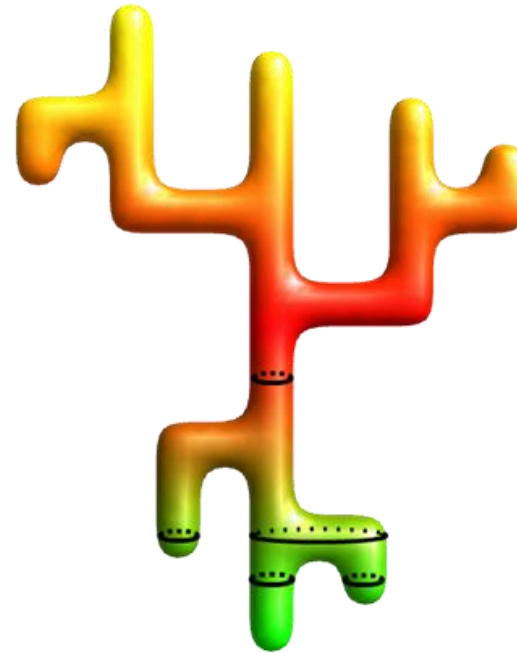
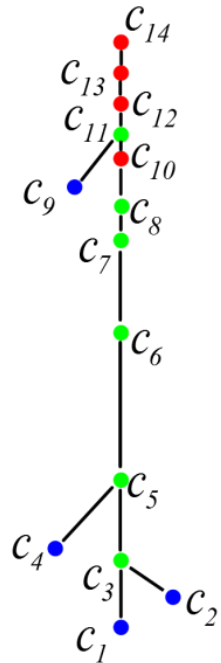
Join Tree

- Sweep from highest function value to lowest
- Track super-level set components
 - $\{v | f(v) \geq \alpha\}$



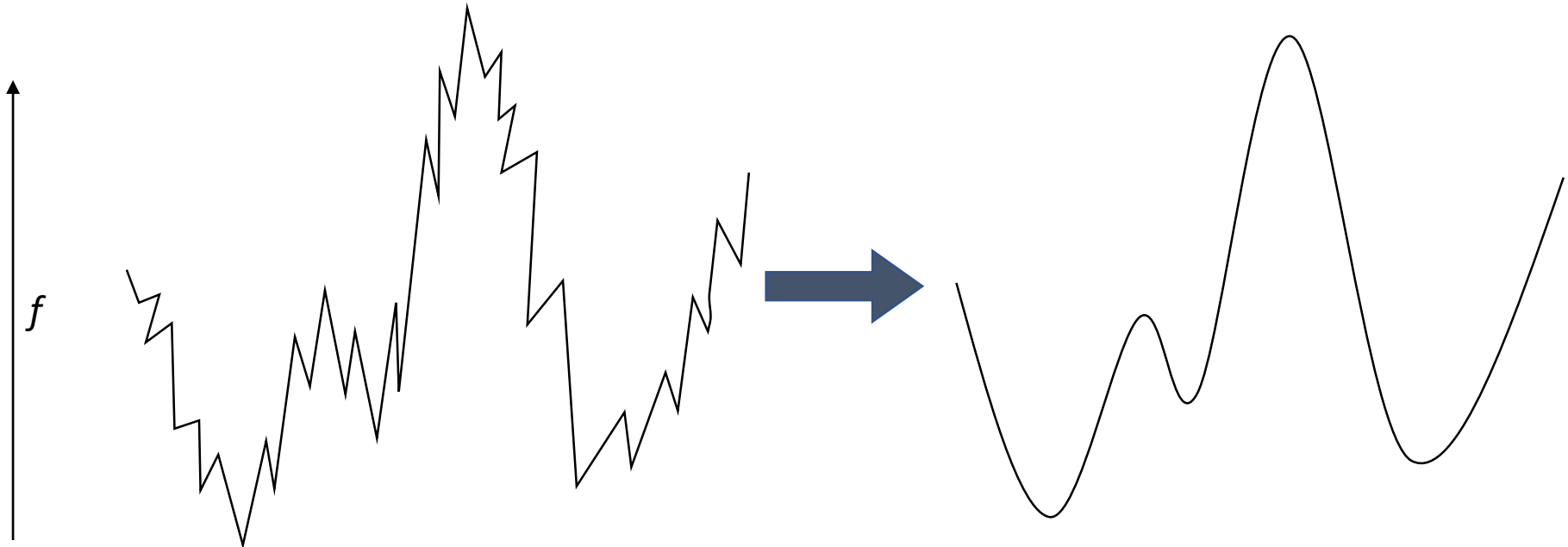
Split Tree

- Sweep from lowest function value to highest
- Track sub-level set components
 - $\{v | f(v) \leq \alpha\}$



How to go from this

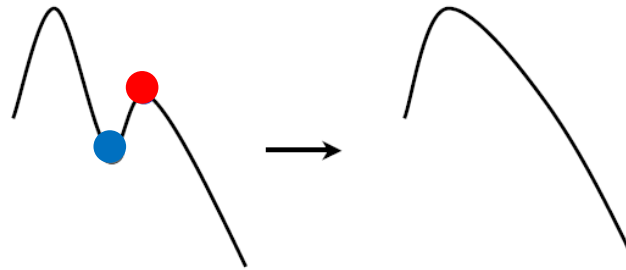
to this?



Persistence-based simplification

CANCELLING HANDLES THEOREM

Under certain conditions, a smoother Morse function g can be obtained from f by canceling two critical points that differ in index by 1.

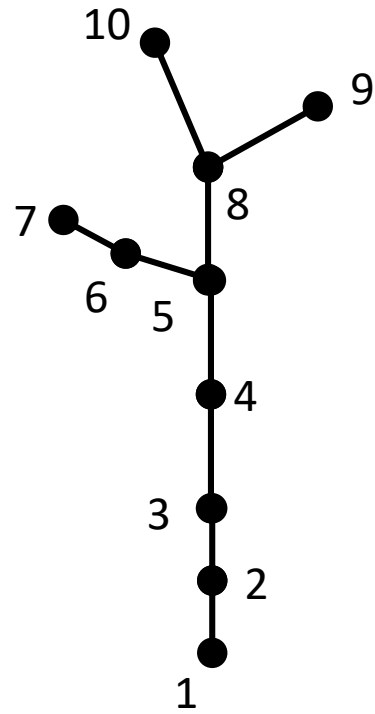
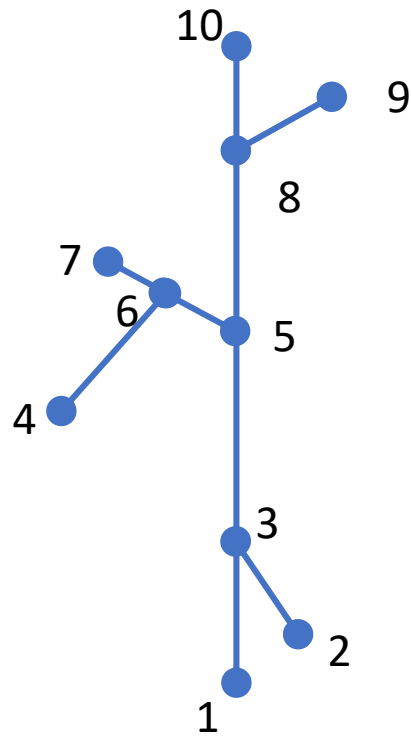


Cancel critical point pairs having
low persistence

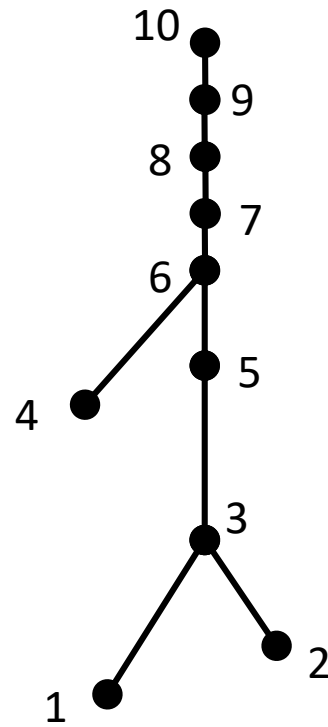
Using Contour trees for Simplification

- Branch
 - Monotone path in a graph
 - Defined by the scalar function
- Branch decomposition
 - If every edge in a graph appears in exactly one branch
- Hierarchical branch decomposition
 - Exactly 1 branch connecting 2 leaves
 - All other branches connect 1 leaf with an internal node
- Goal
 - Hierarchical branch decomposition of the contour tree
 - End points of each branch are persistence critical point pairs

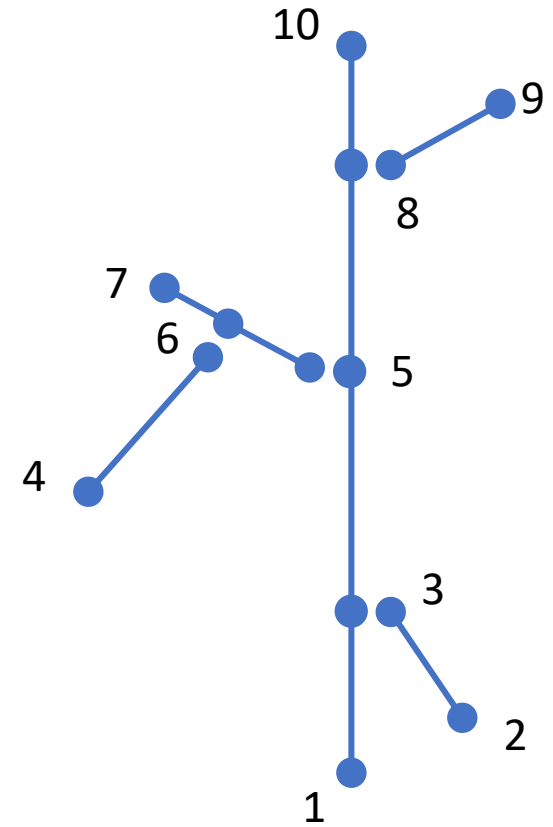
Branch Decomposition



Join Tree

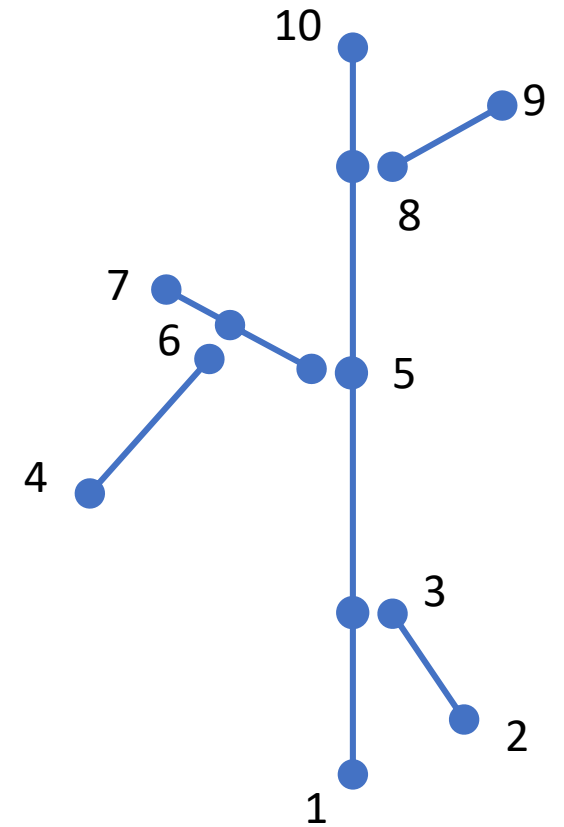


Split Tree

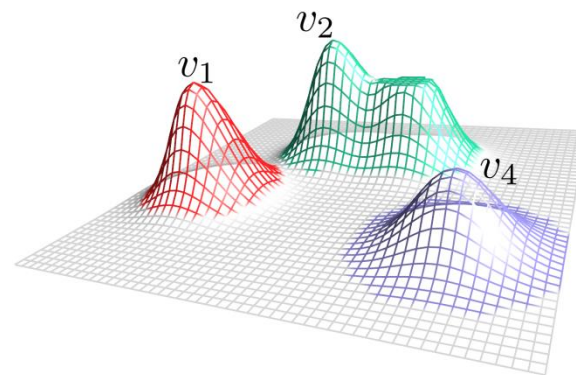
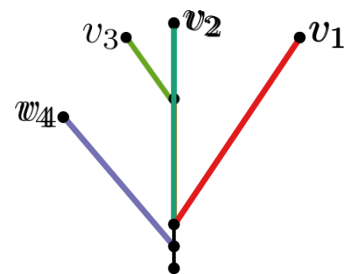
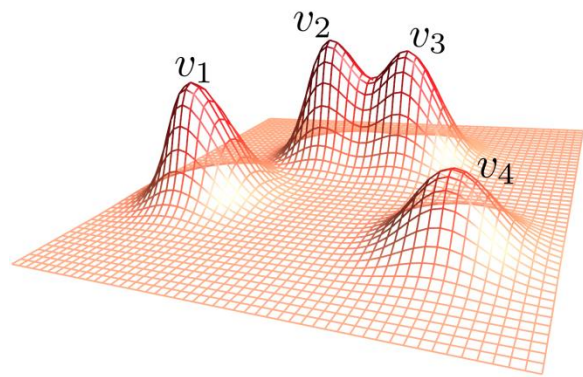


Simplification

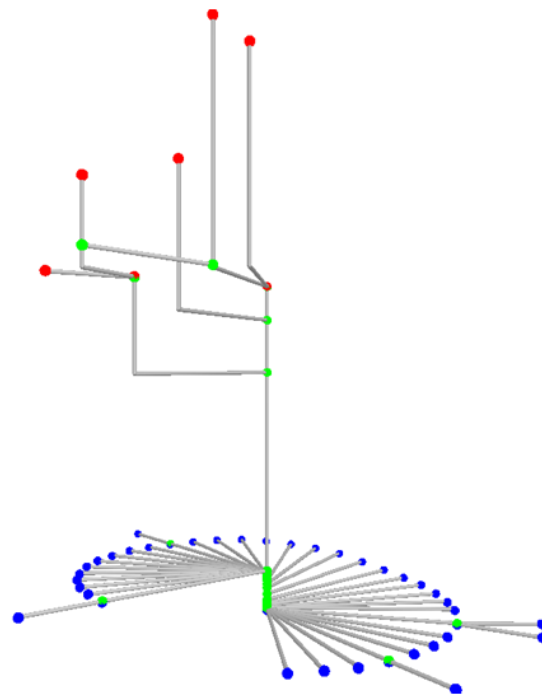
- Parent - Child hierarchy
- Branch – critical point pair
 - creator-destroyer
 - Persistence = difference in function value
- Keep removing childless branches
 - until persistence of smallest branch is greater than threshold



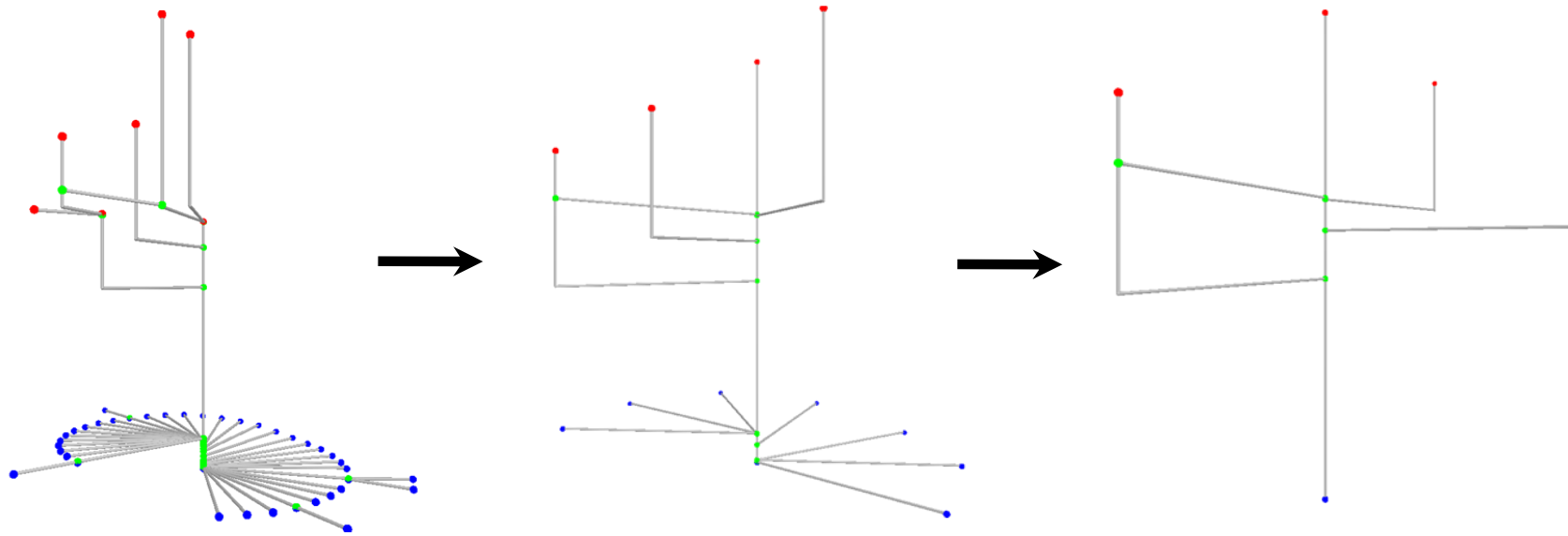
Example



Example: Reeb graph



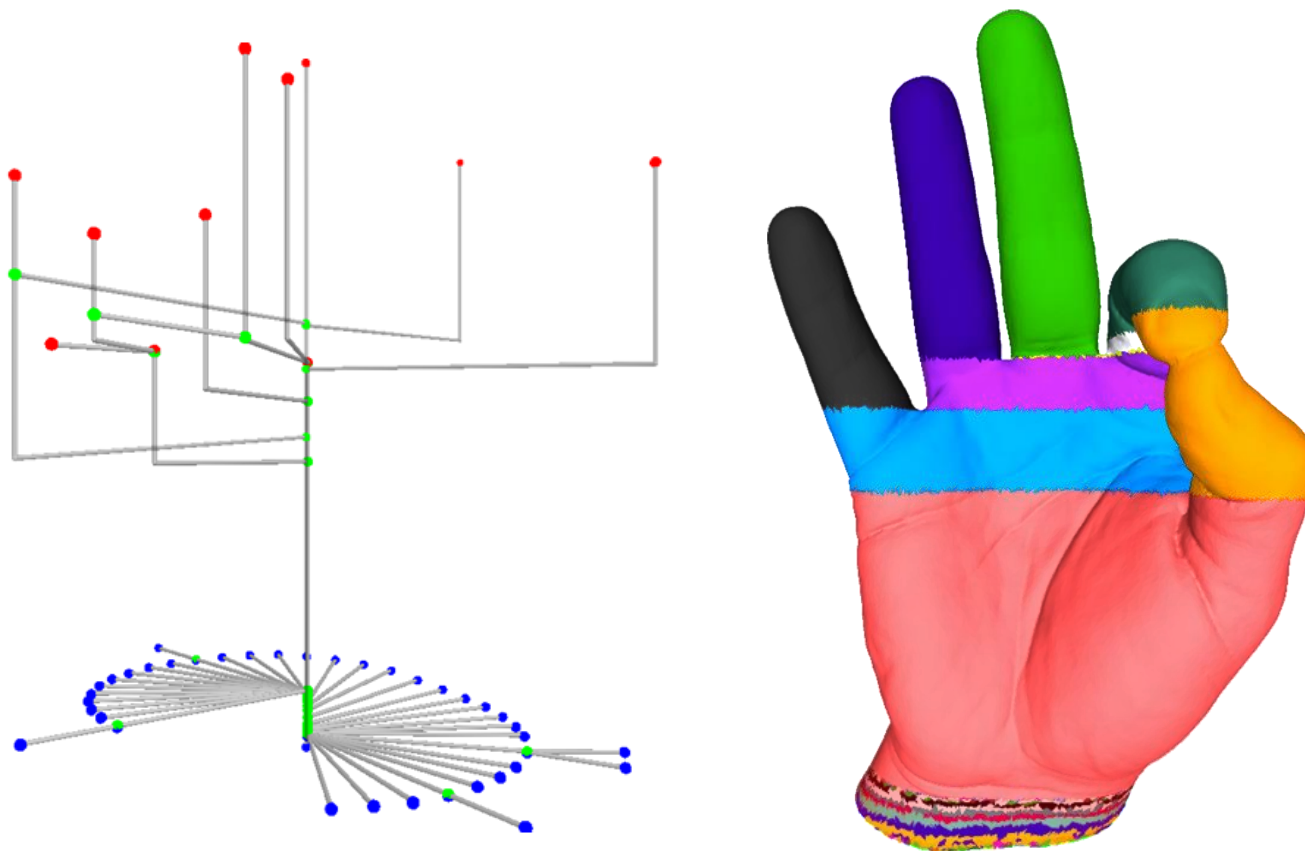
Example: Reeb graph



Simplification threshold = 0.005

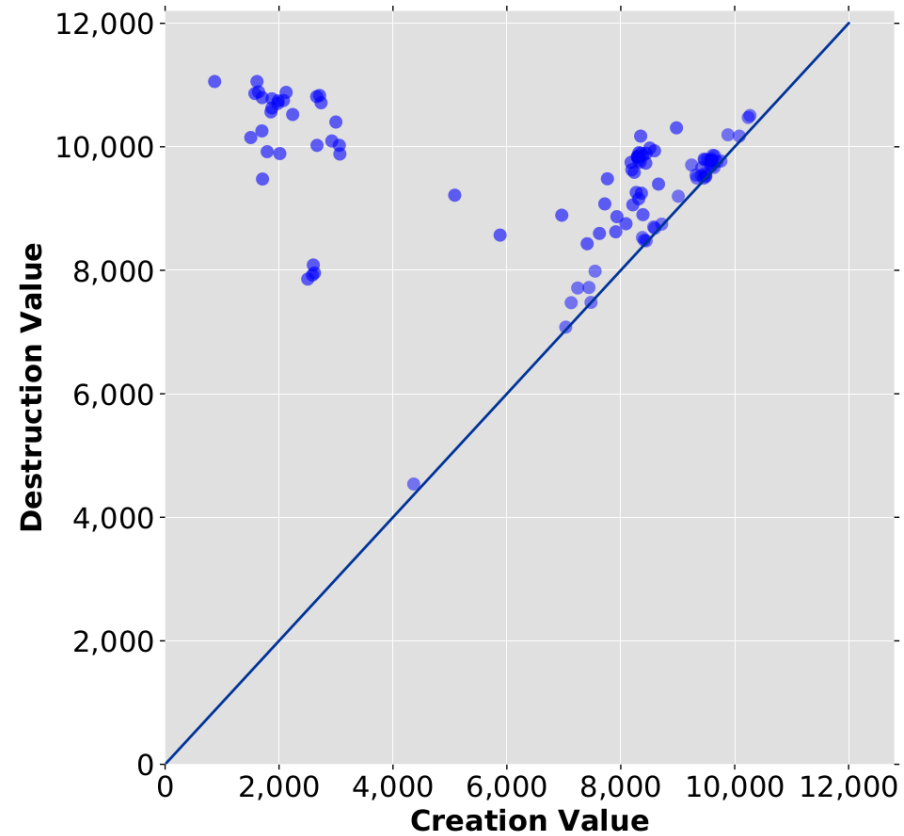
Simplification threshold = 0.01

Example: Reeb graph



Persistence Diagram

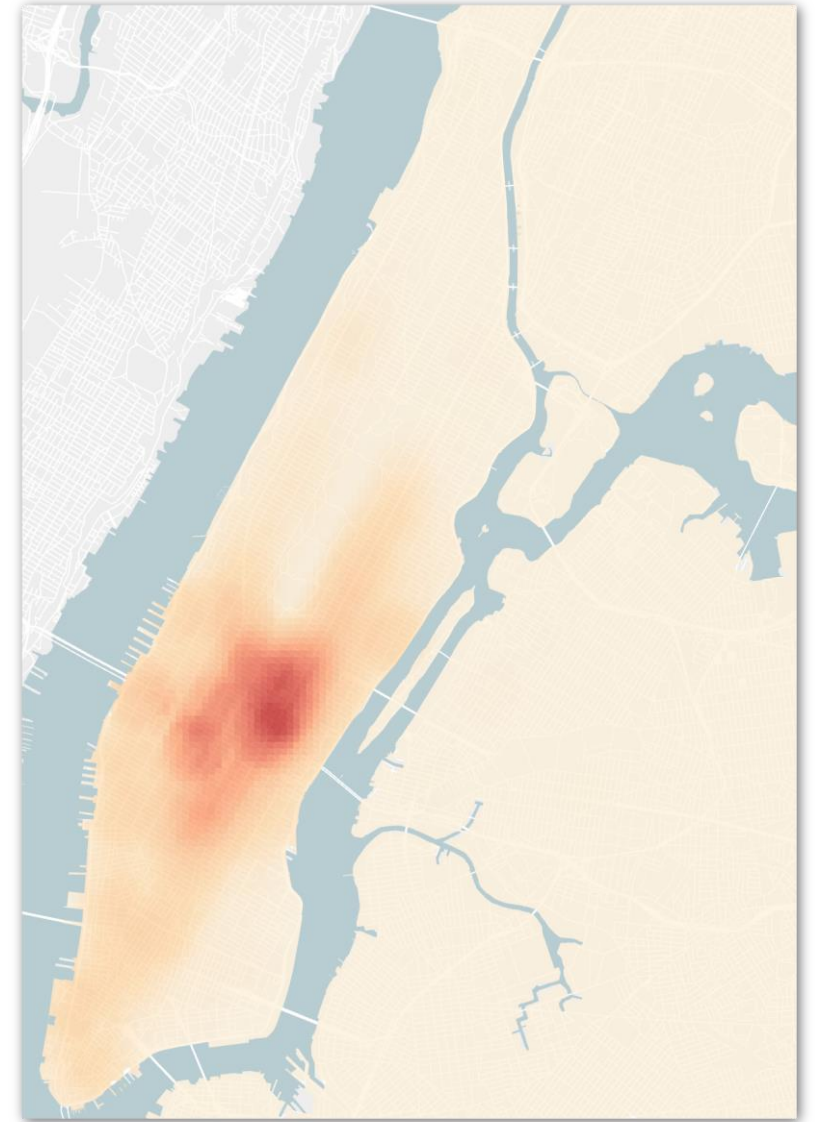
Stability of Persistence Diagrams, Cohen-Steiner et al.



Robust to noise

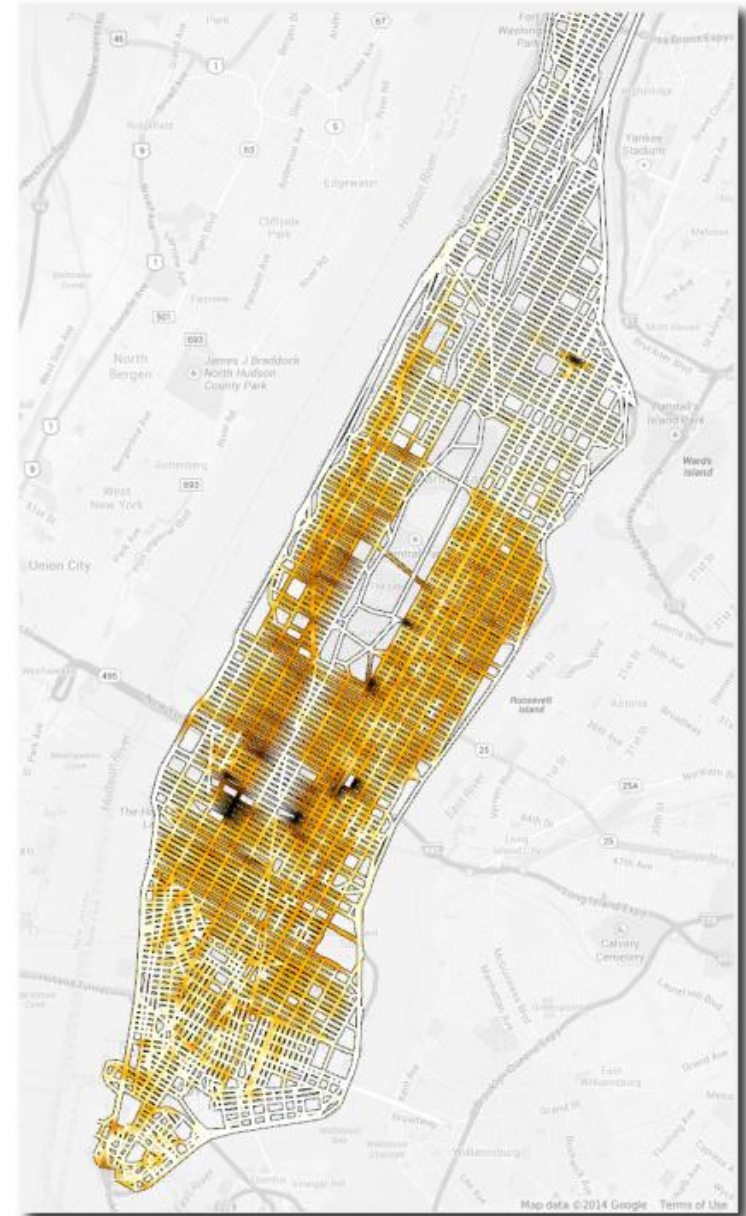
PL Functions

- Domain
 - Area of a city defined as a mesh
- Function defined on vertices
- Linearly interpolated with the simplices



PL Functions on Graphs

- Domain
 - Road network defined as a graph
 - Set of 0- and 1-simplices
- Function defined on vertices
- Linearly interpolated with the edges



References

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